



IACG
In collaboration with JNTUH



LEARN TO MAKE

MOVIES

ANIMATION

GAMES

VFX





- 10 Reasons for a celebration backed by an elegant handwork;
- 10 Spells of glory administered by the superlative of the academicians;
- 10 Reels of triumph pooled with the excellence of the industry;
- 10 Paths of exceptional motivation braced by impeccable mentoring;
- 10 Faces of pride sculpted by the fresh professional expertise;
- 10 Poses of creation carved under nurtured belief;
- 10 Symbols of accomplishment gained by able administration;
- 10 Sagas of attention achieved with eternal elegance;
- 10 Steps towards reaching the glorious pinnacle of creativity;
- 10 Years of Passionate and Spellbound journey to remember...

ABOUT US



CREATING CREATORS

International Academy of Computer Graphics is an Industrial academy formed with a motto of "Creating Creators", with a decade of educational experience & 14 years of production experience in the fields of Multimedia for various sectors like: Corporate, Defence Research Labs, Education, ITES, Online, Interior & Fashion Designing, Architecture & Engineering, Manufacturing & Production Units, Medical, TV & Films.

IACG's well researched curriculums have been prepared in consultation with the top professionals from the Industry. We have the state of the art infrastructure equipped with latest technology combined with experienced production mentors. Regular visits by Industry Professionals for conducting seminars & workshops helps "IACGians" to cover the extra edge and opportune them to understand the standards of National and International Production Houses.

IACG's aim is to add value to the creative aspirants by providing high quality, cost effective Production training. We are implementing this by utilizing focused training practices from the beginning of their specializations, combined with highly skilled production professionals under a pipeline environment designed for education & production.

Quality, Integrity & Reliability is our Strength.

BACHELOR OF MULTIMEDIA

WHAT IS THE COURSE ABOUT?

IACG is INDIA'S first academy to offer Bachelor of Multimedia which is a unique 4 year full time Graduation Program which is recognized as B.Tech in multimedia exclusively offered in collaboration with the esteemed - Jawaharlal Nehru Technological University Hyderabad. The syllabus is well equipped with creative art along with the current trends and technologies.

This course is designed for the young aspirants who are Artistic, Passionate, Tech Savv's, Media centric and who has a strong desire to set new trends. BMM is not just a graduation it's more, which is designed to enhance the individual abilities of Culture & Attitude with latest sophistication's of Media & Entertainment Industry.

Opportunities would be provided to the student to explore the National & International market and universities to pursue their Specialization / Post Graduation and Internships globally.

ABOUT THE COLLABORATION WITH JNTUH

Jawaharlal Nehru Technological University, Hyderabad since 4 decades is well known for providing quality education and an unmatched environment of academic excellence with 'A' Grade accreditation by NAAC (National Assessment and Accreditation Council).

IACG took 5 years to convince Govt of Andhra Pradesh, JNTU, APSICHE & AICTE and finally the unique collaboration of IACG with the esteemed university, JNTU was given shape in the year 2006. This step indeed was a revolution in the multimedia education sector in INDIA as it gave a huge hope for the industry by having a streamlined education system for the creative sector.

For further overseas education we have designed our curriculum to meet the standards and credit system of the following Globally renowned universities (Academy of Arts - San Francisco; SCAD - Atlanta, Savannah, Hong Kong & France; Nanyang Technological University - Singapore, Life Way College - New Zealand, Gobelins Animation School France.....etc). Our aim is to provide students' a cost effective International exposures with the support of these universities on the terms of Students exchange, Post Graduation and Dual Certification.

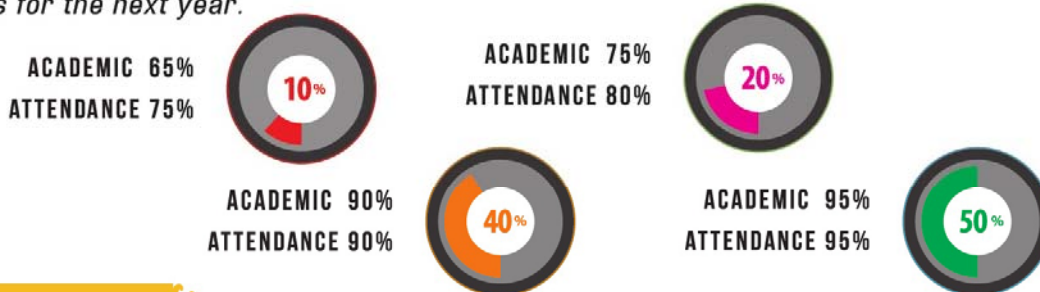
CAREER SCOPE

The structure of BMM is carefully designed with wide range of career opportunities. With a strong Art foundation embedded with sophisticated technology, makes the student to stand unique. IACG is the pioneer to set standards in multimedia education since 10years ago and production since 14 years. With our strong industrial access we are able to achieve 100% placement record till date, as we understand the budding requirement of Multimedia Industry and the possible career opportunities one has got. INDIA hardly has made a journey of a decade in this Industry; but in the recent times (February, 2014) with the subsidies and support of state and central government, we believe that we got a wide range of scope to tap 98% of the untapped global market soon.

MERIT SCHOLARSHIPS

Over a decade IACG has been continuously focusing on encouraging creatively motivated students in various means possible and to add on to the scope of achieving more we at IACG provide Merit Scholarships for our students who excel in academics. Boy's can avail a scholarship up to 50% and Girls can get a scholarship up to 60% on their annual fee. This not only helps the student financially but also creates a healthy competitive ambience. (Please refer to our merit scholarship leaf or visit our official website for more details)

**Based on the student's academic performance in each year he/she shall be appreciated with Merit Scholarships for the next year.*



ELIGIBILITY

BMM is open for all the creative enthusiasts who possess 10+2 / Intermediate / University certified 3 year diploma certificate with minimum of 55% aggregate. The eligible candidates should meet the basic requirement of getting enrolled under a university Graduation Program (Through Entrance Examination - JNTUH).

FEE STRUCTURE

The fee for BMM is structured based on the common man earning in INDIA; where all the eligible candidates can get education loans from all the leading banks.

- One time Registration fee : Rs. 30,000/-
- Fee per year : Rs. 1,50,000/-

COURSE STRUCTURE

The course content for BMM is the synergic combination of Art & Technology. This syllabus is handpicked by some of the finest academicians and industry professionals to meet the continuously budding up requirement of the creative industry. The first two years a student will witness all the streams of the multimedia industry and based on their abilities they would opt for a specialization from their 3rd year onwards; accordingly students would be trained under the production mentors.

01st

YEAR CURRICULUM

The initialization of BMM is done through training on: 2D Traditional Drawing, Dynamic Character Design, Vector & Raster graphics for print Media, Photography Images Manipulation, Programming Languages, Web Designing, History of "Art & Design, Animation, Fashion, Architecture, Cinema & Film Aesthetics"; Functional English Skills.

02nd

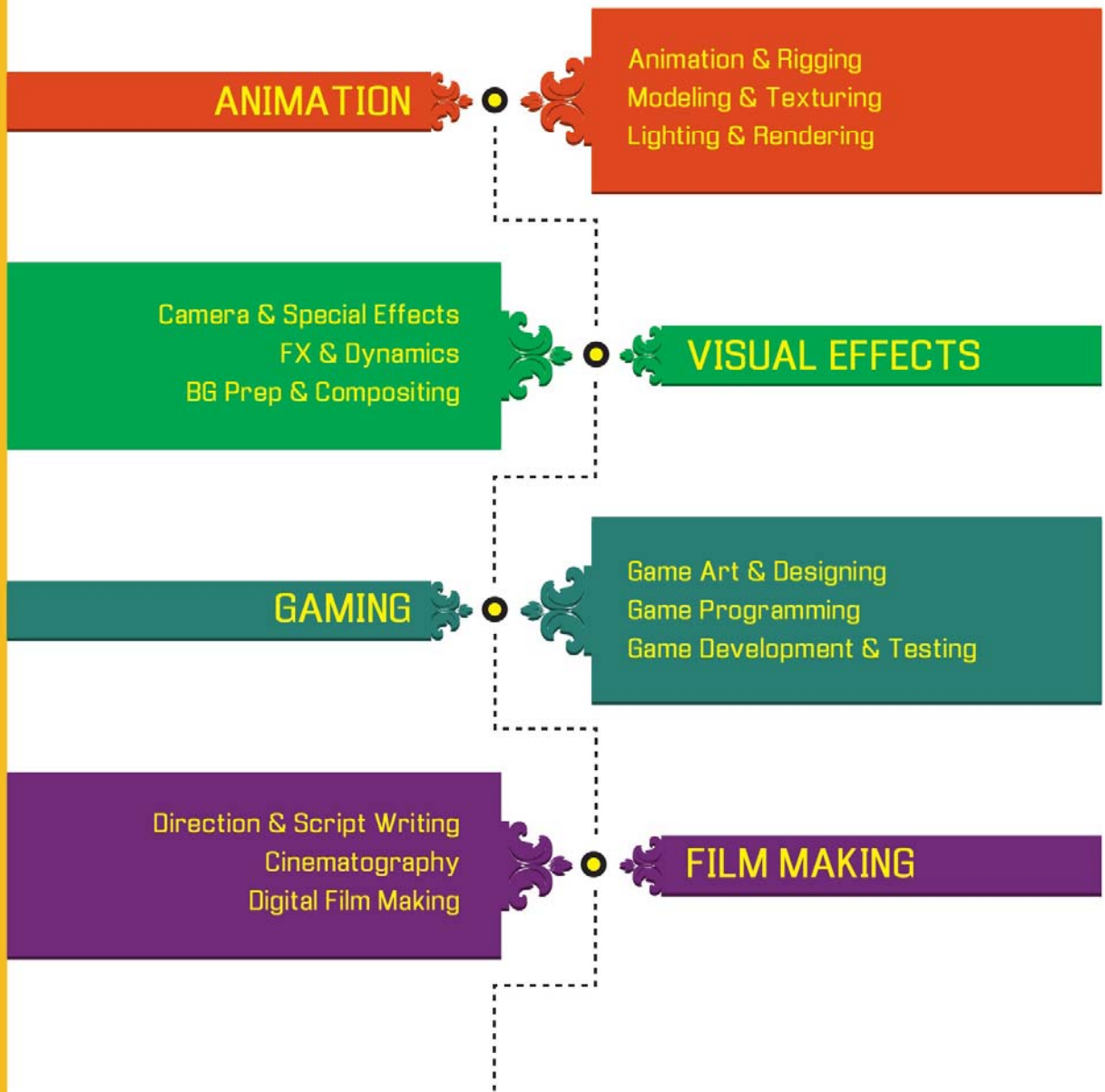
YEAR CURRICULUM

This year covers the elaborative concepts on: Character Anatomy & Dynamic Drawing, Manual & Digital Art Painting, Introduction to Design Materials, Interior & Furniture Designing, Fashion Art & Design, Fashion communication, Game Design & Programming, Web Technologies, Introduction to Cinematography & Direction, Audio & Video Editing, Compositing; Introduction to 3D Animation & Rigging, Modeling, Texturing & Lighting, Communication skills.

03rd

YEAR CURRICULUM Specialization (Electives)

Based on their passion, interest and practical knowledge attained from their first 2 years; students would be given an opportunity to select their specialization from the below mentioned electives:



INTERIOR DESIGNING

Space Planning and Problem Solving
Materials & Structure
3D Walkthroughs

Character & Concept Arts
Graphic Novel & Story Boarding
Manual & Digital Art Painting

ILLUSTRATIONS

FASHION DESIGNING

Pattern Making & Grading
Dyeing & Printing
Drafting & Draping

Web Page & UI Design
Web Programming & Development
Web Server & Hosting

WEB TECHNOLOGIES

04th

YEAR CURRICULUM

In this final year students will get their hands on live projects along with their short film. They will also be guided in developing their demo reel / show reel on par with the industrial standards to get internships or job opportunities nationally and internationally.

Under the International Students Exchange Program; Eligible students on their individual abilities would be given an opportunity to get into International universities / Academies to finish their final year specialization / Project; which in turn helps them to get International Internships in relevant places.

Note : Get enrolled under a foreign University in the final year may vary from case to case according to the existing university admission scenario.

MERIT SCHOLARSHIPS

Over a decade IACG has been continuously focusing on encouraging creatively motivated students in various means possible and to add on to the scope of achieving more. We believe that students who are inclined to creative art and workaholic are worth getting rewarded. Thus IACG has initiated the Merit Scholarship program.

IACG has been successful in understanding the student's Attitude, Lifestyle & their Personal abilities. To get the students attention and focus on the subject we keep motivating them with awards and rewards. From a student with average skill set to a highly performing one, we concentrate and motivate students of BMM & M.Sc to attain the merit scholarships every year / semester.

Unless and until students have regular attendance it's not possible for them to adopt art, so we club attendance along with theory and practical marks and that's how merit scholarships are quantified. This not only helps the student financially but also creates a healthy competitive ambience.

Note : Previous educational attendance will not be considered at the time of admission, we only look at the marks percentage. Once a student is enrolled in a course at IACG then attendance becomes mandatory for obtaining scholarship.

CONGRATULATIONS IACGIANS FOR ATTAINING MERIT SCHOLARSHIPS

IACG congratulates all the students who have shown excellent academic skills and have made their mark in the IACG wall of laurels. All the students who have achieved Merit scholarships for the respected year have been chosen after having a thorough check on all the aspects of their academic performance.

ACADEMIC 95%
ATTENDANCE 95%



ACADEMIC 90%
ATTENDANCE 90%



ACADEMIC 75%
ATTENDANCE 80%



ACADEMIC 65%
ATTENDANCE 75%





P. VINOD



PALLAVI JAISWAL



D. NAVEEN KUMAR



R. V. ANIRUDH



P. SRAVANI



NAYEEMUDDIN



L. KOUSHIK SHARMA



MADHU



M. RAVI CHANDRA



H. ABHINAV



DEVI PRASAD



SIRISHA



RAJAT



SHASI



ARAVIND



MASIUDDIN



AJAY VERMA



PRAVEEN



VENKATESH



SWAROOP



REVANTH



CHAITANYA



RAVI



VINITA



PRAVEEN



SIDDARTHA



SRINIVAS



HEMANTH



RAJESH



SRI HARSHA



SATEESH



SRINIVAS



ANUSHA



KIRAN



SAI TEJA



AKUL



SURESH



MURALI



ABHINAV



KARAN



SRAVAN



RANJITH



RIKHIL HATHI



AKASH SINGH



VENU



VENKATESH



CHANDRASHEKAR



SANTHAN



VARUN



PRASHANTH SAHU



ZAHID FAZAL



JAYA SIMHA



RAGHAVI ARYA



SANDEEP



BHAGAVAN



JAYANTH



BHARADWAJ



APPOORVA



SANDEEP



VIGNESHWARA RAD



SAI DAS



ROHINI



FATIMA



NAVYA KAVYA



TRIPTI GUPTA



RAKESH



VISHWADA



RAVI TEJA



DILIP



KAUSHIK



KALYAN



BHARATH



SHEENA



PALLAVI



BHANU



RUMANA



PHANI VIHARI

PLACEMENTS



We at IACG carry a single vision of "Creating Creators" and we strive hard to position a student rather than to place a student. We are proud to say that we carry 100% placement record till date.

We can proudly say that some of the most innovative creators produced by us have occupied vital positions in renowned companies across the Globe. To name few of them: Disney, R & H, Dreamworks, Lucas Films, Double Negative, MPC, Red chillies, Makuta VFX, Fire FLY Studios, Google, Tech Mahindra, Infosys, Wipro, Green Gold Animations, Laughing Lions, Prime Focus, Xentrix, Technicolor, Prana Studios, Krayon Pictures, Discreet Art, DQ Entertainment, TAGS, Game Shastra, Yell Ads, Gen Y Medium..and as well in central government bodies like ISRO & DRDL...and so on.

As our director plays a major role in upliftment of INDIAN Animation, VFX, Comic & Gaming Industry, thus IACG has built an industrial network and is recognized for its holistical educational services among all top production houses; which in turn brings every creative job requirements to our door step. IACG campus is chosen as a platform by major MNC's in INDIA for conducting interviews for experienced professionals to fresher's.

We at IACG maintain a healthy relation with our Alumni all the time, intimating them about the latest opportunities prevailing in the industry; Vice Versa our alumni will reach us for any of their professional requirements, we keep assisting them to position themselves and they in turn help the fresher's.

Our Alumni is our strength
 Our service is our credibility
 Our student's outcome is our ability

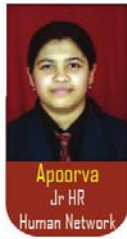




Aditya P
Animator
Ticklebug



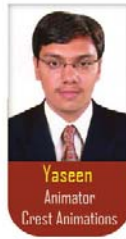
Rijul
Adwords
Google



Apoorva
Jr HR
Human Network



Sai Krishna
Game Programmer
V2 Games



Yaseen
Animator
Crest Animations



Phani Vihari
Lighting Artist
Makuta



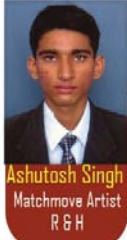
M SANTOSH
VFX
Filmray



Subhashini
Production Coordinator
Creativepix Media



U SANDEEP
MODELING
TAGS



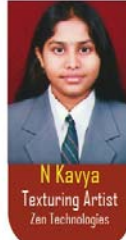
Ashutosh Singh
Matchmove Artist
R & H



Geetanjali
Graphic Designer
Green Gold



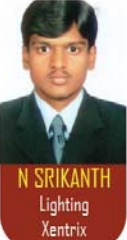
Sravan
Modeling Artist
V2 Games



N Kavya
Texturing Artist
Zen Technologies



Mithun
Modeling Artist
Makuta



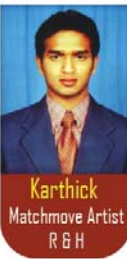
N SRIKANTH
Lighting
Xentrix



J Alekya
Roto & Paint Artist
Roto Makers



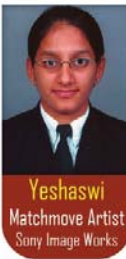
Ankur
Matchmove Artist
R & H



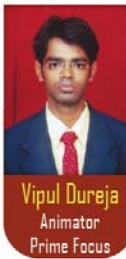
Karthick
Matchmove Artist
R & H



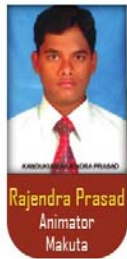
Rakesh
Animator
R & H



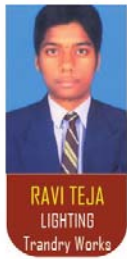
Yeshaswi
Matchmove Artist
Sony Image Works



Vipul Dureja
Animator
Prime Focus



Rajendra Prasad
Animator
Makuta



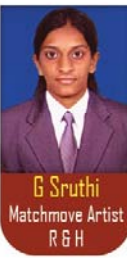
RAVI TEJA
LIGHTING
Trandry Works



Lakshme Sameera
Lighting Artist
Makuta



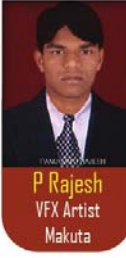
P. Soujanya
Production Coordinator
Dream Works



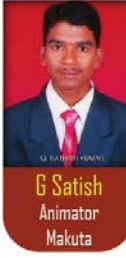
G Sruthi
Matchmove Artist
R & H



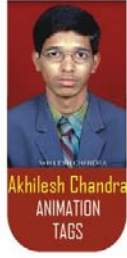
Ayushman Sen
Production Coordinator
Prime Focus



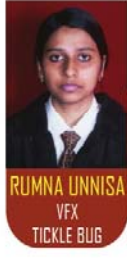
P Rajesh
VFX Artist
Makuta



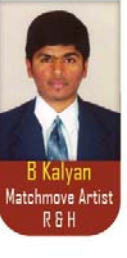
G Satish
Animator
Makuta



Akhilesh Chandra
ANIMATION
TAGS



RUMNA UNNISA
VFX
TICKLE BUG



B Kalyan
Matchmove Artist
R & H



BHARATH RAJ
ANIMATION
V2G



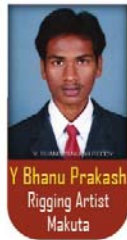
Hemanth
Matchmove Artist
Oyster



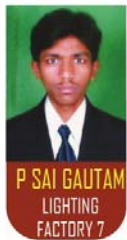
Srinivas
Modeling Artist
Fluxian Games



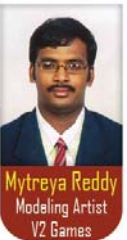
Sheikh Akil
VFX Artist
Makuta



Y Bhanu Prakash
Rigging Artist
Makuta



P SAI GAUTAM
LIGHTING
FACTORY 7



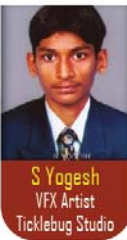
Mytreya Reddy
Modeling Artist
V2 Games



RESHMA
VFX
GEN Y MEDIUM



Basheer
VFX Artist
Makuta



S Yogesh
VFX Artist
Ticklebug Studio



Vishnu
VFX Artist
Makuta



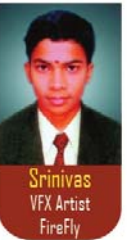
Krishna Chaitanya
Modeling Artist
Makuta



DEEPLKHA
VFX
LAUGHING LIONS



VASISHTA
ANIMATION
FIREFLY



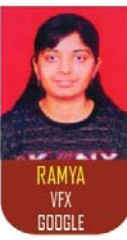
Srinivas
VFX Artist
FireFly



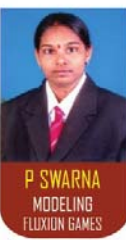
P SURESH
MODELING
FLUXION GAMES



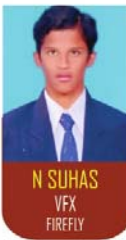
VYKUNTAM
VFX
GEN Y MEDIUM



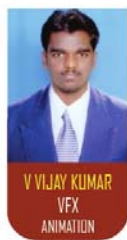
RAMYA
VFX
GOOGLE



P SWARNA
MODELING
FLUXION GAMES



N SUHAS
VFX
FIREFLY



V VIJAY KUMAR
VFX
ANIMATION

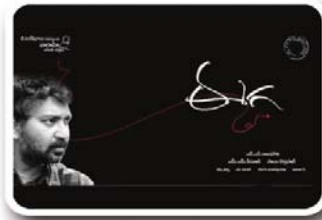


SINDHUJA
VFX
EVA - MOTION STUDIOS



PATHAN SHADABKHAN
VFX
MAKUTA

CONTRIBUTIONS TO INDUSTRY



HEAD OFFICE



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