

Syllabus Book

B. Tech. (Computer Engineering)

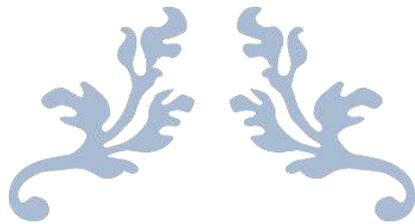


P P Savani University
School of Engineering

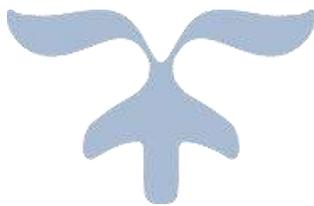
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FIRST YEAR B. TECH.



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

TEACHING & EXAMINATION SCHEME FOR B. TECH. COMPUTER ENGINEERING PROGRAMME AY: 2022-23

Sem	Course Code	Course Title	Offered By	Teaching Scheme					Examination Scheme						
				Contact Hours				Credit	Theory		Practical		Tutorial		Total
				Theory	Practical	Tutorial	Total		CE	ESE	CE	ESE	CE	ESE	
1	SESH1070	Fundamentals of Mathematics	SH	2	0	2	4	4	40	60	0	0	50	0	150
	SECV1040	Basics of Civil & Mechanical Engineering	CV	4	2	0	6	5	40	60	20	30	0	0	150
	SECE1050	Programming for Problem Solving	CE	3	4	0	7	5	40	60	40	60	0	0	200
	SESH1240	Electrical & Electronics Workshop	SH	0	2	0	2	1	0	0	50	0	0	0	50
	SEHV1010	Universal Human Values	SH	2	0	0	2	0	10	0	0	0	0	0	100
					Total	21	15								650
2	SESH1080	Linear Algebra & Calculus	SH	3	0	2	5	5	40	60	0	0	50	0	150
	SEIT1030	Object Oriented Programming with Java	IT	3	4	0	7	5	40	60	40	60	0	0	200
	SEIT1010	Introduction to Web Designing	IT	0	2	0	2	1	0	0	50	0	0	0	50
	SEME1020	Engineering Workshop	ME	0	2	0	2	1	0	0	50	0	0	0	50
	SEME1040	Concepts of Engineering Drawing	ME	2	2	0	4	3	40	60	20	30	0	0	150
	SESH1210	Applied Physics	SH	3	2	0	5	4	40	60	20	30	0	0	150
	CFLS1010	Linguistic Proficiency	CFLS	2	0	0	2	2	40	60	0	0	0	0	100
				Total	27	21								850	

P P Savani University
School of Engineering

Department of Applied Science and Humanities

Course Code: SESH1070

Course Name: Fundamentals of Mathematics

Prerequisite Course(s): Algebra, Geometry, Trigonometry & Pre-Calculus till 12th Standard level

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
2	0	2	4	40	60	0	0	50	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- summarize concept of calculus to enhance ability of analysing mathematical problems.
- acquire knowledge and ability to work with differentiation and integration for
- applications of mathematical techniques in engineering.
- develop the tool of power series for learning advanced Engineering Mathematics.
- analyse and solve system of linear equations and understand characteristics of Matrices.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1	Calculus Limits, Continuity, Types of Discontinuity, Successive Differentiation, Rolle's Theorem, LMVT, CMVT, Maxima and Minima.	8	28
2	Sequence and Series-I Convergence and Divergence, Comparison Test, Integral Test, Ratio Test, Root Test, Alternating Series, Absolute and Conditional Convergence.	6	20
Section II			
Module No.	Content	Hours	Weightage in %
1	Sequence and Series-II Power series, Taylor and Macluarin series, Indeterminate forms and L'Hospitals Rule.	6	20
2	Matrix Algebra Elementary Row and Column operations, Inverse of matrix, Rank of matrix, System of Linear Equations, Characteristic	10	32

	Equation, Eigen values and Eigen vector, Diagonalization, Cayley Hamilton Theorem, Orthogonal Transformation		
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List of Tutorial:

Sr. No.	Name of Tutorial	Hours
1.	Calculus-1	2
2.	Calculus-2	2
3.	Integration	2
4.	Sequence and Series-1	2
5.	Sequence and Series-2	2
6.	Sequence and Series-3	2
7.	Matrix Algebra-1	2
8.	Matrix Algebra-2	2
9.	Matrix Algebra-3	2
10.	Matrix Algebra-4	2

Text Book(s):

Title	Author/s	Publication
Thomas' Calculus	George B. Thomas, Maurice D. Weir & Joel Hass	Pearson
Elementary linear Algebra	Howard Anton and Chris Rorres	Wiley

Reference Book(s):

Title	Author(s)	Publication
Advanced Engineering Mathematics	E Kreyszig	John Wiley and Sons
A textbook of Engineering Mathematics	N P Bali and Manish Goyal	Laxmi
Higher Engineering Mathematics	B S Grewal	Khanna
Engineering Mathematics for First Year	T Veerarajan	Tata Mc Graw Hill
Engineering Mathematics-1 (Calculus)	H. K. Dass, Dr. Rama Verma	S. Chand

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous Evaluation consists of performance of tutorial which will be evaluated out of 10 marks for each tutorial and average of the same will be converted to 30 marks
- MCQ based examination consists of 10 marks.
- Internal Viva consists of 10 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- make use of concepts of limit, continuity and differentiability for analyzing mathematical problems.
- use concepts of Limit, Derivatives and Integrals.
- examine series for its convergence and divergence.
- solve linear system using matrices.

P P Savani University
School of Engineering

Department of Civil Engineering

Course Code: SECV1040

Course Name: Basics of Civil & Mechanical Engineering

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
4	2	0	5	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- study the fundamentals of mechanical systems.
- study and appreciate significance of mechanical engineering in different fields of engineering.
- carry out simple land survey and recent trends in civil engineering.
- understand components of building, building terminology and construction materials.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Civil Engineering: An Overview Introduction, Branches, Scope, Impact, Role of Civil Engineer, Unit of Measurement, Unit Conversion (Length, Area, Volume)	03	04
2.	Introduction to Surveying and Levelling: Introduction, Fundamental Principles, Classification Linear Measurement: Instrument Used, Chaining on Plane Ground, Offset, Ranging Angular Measurement: Instrument Used, Meridian, Bearing, Local Attraction Levelling: Instrument Used, Basic Terminologies, Types of Levelling, Method of Levelling Modern Tools: Introduction to Theodolite, Total Station, GPS	07	12
3.	Building Materials and Construction: Introduction (Types and Properties) to Construction Materials Like Stone, Bricks, Cement, Sand, Aggregates, Concrete, Steel. Classification of Buildings, Types of Loads	10	14

	Acting on Buildings, Building Components and their Functions, Types of Foundation and Importance, Symbols Used in Electrical Layout, Symbols Used for Water Supply, Plumbing and Sanitation		
4.	Construction Equipment: Types of Equipment- Functions, Uses. Hauling Equipment- Truck, Dumper, Trailer. Hoisting Equipment- Pulley, Crane, Jack, Winch, Sheave Block, Fork Truck. Pneumatic Equipment-Compressor. Conveying Equipment- Package, Screw, Flight/scrap, Bucket, Belt Conveyor. Drill, Tractor, Ripper, Rim Pull, Dredger, Drag Line, Power Shovel, JCB, HOE.	04	08
5.	Recent Trends in Civil Engineering: Mass Transportation, Rapid Transportation, Smart City, Sky Scarper, Dams, Rain Water Harvesting, Batch Mix Plant, Ready Mix Concrete Plant, Green Building, Earth Quake Resisting Building, Smart Material	06	12
Section II			
Module No.	Content	Hours	Weightage in %
1.	Basic Concepts of Thermodynamics: Prime Movers - Meaning and Classification; the Concept of Force, Pressure, Energy, Work, Power, System, Heat, Temperature, Specific Heat Capacity, Internal Energy, Specific Volume; Thermodynamic Systems, All Laws of Thermodynamics	04	06
2.	Fuels and Energy: Fuels Classification: Solid, Liquid and Gaseous; their Application, Energy Classification: Conventional and Non-Conventional Energy Sources, Introduction and Applications of Energy Sources like Fossil Fuels, Solar, Wind, and Bio-Fuels, LPG, CNG, Calorific Value	04	06
3.	Basics of Steam Generators: Introduction, Classification, Cochran, Lancashire and Babcock and Wilcox Boiler, Functioning of Different Mountings and Accessories	LAB	12
4.	Basics of I.C Engines: Construction and Working of 2 Stroke & 4 Stroke Petrol and Diesel Engines, Difference Between 2-Stroke - 4 Stroke Engine & Petrol-Diesel Engine, Efficiency of I. C. Engines	12	14
5.	Power Transmission Elements: Construction and Applications of Couplings, Clutches and Brakes, Difference Between Clutch and Coupling, Types of Belt Drive and Gear Drive	10	12

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Unit conversation Exercise and Chart preparation of building components	02
2.	Linear measurements	02
3.	Angular measurements	02
4.	Determine R. L of given point by Dumpy level. (Without Change Point)	02
5.	Determine R. L of given point by Dumpy level. (With Change Point)	02
6.	Presentation on various topics as in module about recent trends	04
7.	To understand construction and working of various types of boilers	04
8.	To understand construction and working of mountings	04
9.	To understand construction and working of accessories	04
10.	To understand construction and working 2 -stroke & 4 -stroke Petrol Engines	02
11.	To understand construction and working 2 -stroke & 4 -stroke Diesel Engines	02

Text Book(s):

Title	Author(s)	Publication
Elements of Mechanical Engineering	S. B. Mathur, S. Domkundwar	Dhanpat Rai & Sons Publications
Elements of Mechanical Engineering	Sadhu Singh	S. Chand Publications
Elements of Civil Engineering	Anurag A. Kandya	Charotar Publication
Surveying Vol. I & II	Dr. B. C. Punamia	Laxmi Publication

Reference Book(s):

Title	Author(s)	Publication
Thermal Engineering	R. K. Rajput	Laxmi Publications
Basic Mechanical Engineering	T.S. Rajan	Wiley Eastern Ltd., 1996.
Surveying and Levelling	N. N. Basak	Tata McGraw Hill
Surveying Vol. I	S. K. Duggal	Tata McGraw Hill
Surveying and Levelling	R. Subramanian	Oxford University
Building Construction and Construction Material	G. S. Birdie and T. D. Ahuja	Dhanpat Rai Publishing
Engineering Material	S.C. Rangwala	Charotar Publication

Web Material Link(s):

- <http://nptel.ac.in/course.php>
- <http://nptel.ac.in/courses/105107157/>
- <http://nptel.ac.in/courses/105101087/>
- <http://nptel.ac.in/courses/105107121/>
- <http://nptel.ac.in/courses/105104100/>

Course Evaluation:**Theory:**

- Continuous evaluation consists of two tests each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination will consist of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 15 marks during End Semester Exam.
- Viva/Oral performance of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- know the principles and working of basic mechanical systems.
- comprehend importance of mechanical engineering in various fields of engineering.
- know about different civil engineering fields with an overview of building material, building construction and recent developments in civil engineering.

P P Savani University
School of Engineering

Department of Computer Engineering

Course Code: SECE1050

Course Name: Programming for Problem Solving

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
3	4	0	5	40	60	40	60	0	0	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the basic components of a computer system.
- identify an appropriate approach to computational problems.
- develop logic building and problem-solving skills.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction to Computers: Introduction, Central Processing Unit, Main Memory Unit, Interconnection of Units, Communication between Units of a Computer System. Memory Representation and Hierarchy, Random Access Memory, Read-only Memory, Classification of Secondary Storage Devices, Types of I/O Devices. Classification of Programming Languages, Generations of Programming Languages - Machine Language, Assembly Language, High-Level Language, 4GL.	04	10
2.	Introduction to C, Constants, Variables and Data Types: Features of C Language, the Structure of C Program, Flow Charts and Algorithms Types of Errors, Debugging, Tracing the Execution of the Program, Watching Variables Values in Memory. Character Set, C Tokens, Keyword and Identifiers, Constants and Variables, Data Types - Declaration and Initialization, User Define Type Declarations - Typedef, Enum, Basic Input, and Output Operations, Symbolic Constants, Overflow and Underflow of Data.	06	15

3.	Operators, Expressions, and Managing I/O Operations: Introduction to Operators and its Types, Evaluation of Expressions, Precedence of Arithmetic Operators, Type Conversions in Expressions, Operator Precedence and Associativity. Introduction to Reading a Character, Writing a Character, Formatted Input and Output.	05	10
4.	Conditional Statements: Decision Making & Branching: Decision Making with If and If - else Statements, Nesting of If-else Statements, The Switch and go-to statements, Ternary (?:) Operator. Looping: The while Statement, The Break Statement & The Do. While loop, The FOR loop, Jump within loops - Programs.	07	15
Section II			
Module No.	Content	Hours	Weightage in %
1.	Arrays: Introduction, One-dimensional Arrays, Two-dimensional Arrays, Concept of Multidimensional Arrays.	05	12
2.	Strings: Declaring and Initializing String Variables, Arithmetic Operations on Characters, Putting Strings Together, Comparison of Two Strings, String Handling Functions.	04	10
3.	User-Defined Functions: Concepts of User-defined Functions, Prototypes, function Definition, Parameters, Parameter Passing, Calling a Function, Recursive Function, Macros and Macro Substitution	04	10
4.	Structure and Unions: Introduction, Structure Definition, Declaring and Initializing Structure Variables, Accessing Structure Members, Copying & Comparison of Structures, Arrays of Structures, Arrays within Structures, Structures within Structures, Structures and Functions, Unions.	04	08
5.	Pointers and File Management: Basics of Pointers, a Chain of Pointers, Pointer and Array, Pointer to an Array, an Array of Pointers, Pointers and Functions, Dynamic Memory Allocation. Introduction to file Management and its Functions.	06	10

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Introduction to Unix Commands (creating a folder, creating a file, deleting a file, renaming files, copy a file from one location to another, listing entire directories and files, list directories, listing files, moving files from one location to another)	02
2.	Introduction to C programming environment, compiler, Linker, loader, and editor.	02

3.	Working with basic elements of C languages (different input functions, different output functions, different data types, and different operators)	06
4.	Working with C control structures (if statement, if-else statement, nested if-else statement, switch statement, break statement, goto statement)	06
5.	Working with C looping constructs (for loop, while loop, do-while and nested for loop)	10
6.	Working with the array in C (1-D array, and 2-D array)	04
7.	Working with strings in C (input, output, different string inbuilt functions)	04
8.	Working with user-defined functions in C (function with/without return type, function with/without argument, function and array)	06
9.	Working with recursive function in C	02
10.	Working with structure and union in C (structure declaration, initialization, an array of structures, structure within structure, structure and functions, an array within structure and union)	08
11.	Working with pointer in C (initialization, pointer to pointer, pointer and array, an array of pointer, pointer and function)	06
12.	Working with files in C (opening a file, data insertion, and extraction from file, file management functions)	04

Text Book(s):

Title	Author/s	Publication
Programming in ANSI C	E. Balagurusamy	Tata McGraw Hill
Introduction to Computer Science	ITL Education Solutions Limited	Pearson Education

Reference Book(s):

Title	Author(s)	Publication
Programming in C	Ashok Kamthane	Pearson
Let Us C	Yashavant P. Kanetkar	Tata McGraw Hill
Introduction to C Programming	ReemaThareja	Oxford Higher Education
Programming with C	Byron Gottfried	Tata McGraw Hill

Web Material Link(s):

- <http://www.digimat.in/nptel/courses/video/106104128/L01.html>
- <https://www.youtube.com/watch?v=3QiltmIWmOM>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of practical performance which should be evaluated out of 10 for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- Viva-voce consists of 30 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the students will be able to

- learn the fundamentals of programming.
- develop efficient programs with their own logic & capabilities.
- understand the syntax and semantics of the C language.

P P Savani University
School of Engineering

Department of Applied sciences & Humanities

Course Code: SESH1240

Course Name: Electrical & Electronics Workshop

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
0	2	0	1	0	0	50	0	0	0	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- identify basic fundamental electronic components in circuits.
- learn to use common electronic component on breadboard.
- understand components of instruments, terminology and applications.

List of Practical:

Sr No	Name of Practical	Hours
1	Understanding of electronic component with specification.	2
2	Understanding of Galvanometer, Voltmeter, Ammeter, Wattmeter and Multimeter	2
3	Understanding of breadboard connections	2
4	Drawing and wiring of basic circuits on breadboard	2
5	Verification of Ohm's law	2
6	Half wave, full wave using centre tap transformer and full wave bridge rectifier	3
7	Kirchhoff's laws (KVL,KCL).	3
8	Faraday's laws of Electromagnetic Induction and Electricity Lab	4
9	LDR characteristics	2
10	Study of CRO, measurement of amplitude (voltage) & time period (frequency)	4
11	PCB designing	4

Text Book:

Title	Author/s	Publication
Electronic Principles	Albert Malvino and David J Bates	Mc Graw Hill(7th Edition)

Reference Book:

Title	Author/s	Publication
Electronic Devices	Thomas L. Floyd	Pearson (7th Edition)
Electronic Devices and Circuits	David A. Bell	Oxford Press (5th Edition)
Integrated Electronics	Jacob Millman, Christos	Tata McGraw Hill (2nd Edition)

Course Evaluation:

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 20 Marks.
- Internal viva consists of 20 marks.

Course Outcome(s):

- After completion of the course, the students will be able to design elementary combinational and sequential circuits.

P P Savani University
School of Engineering

Course Code: SEHV1010

Course Name: Universal Human Values I

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
02	00	00	00	100	00	00	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- become familiar with the ethos and culture of the new surroundings.
- develop bond with peers, seniors, faculty and staff.
- provide an exposure to a holistic vision of life
- develop healthy lifestyle and ethical professional discipline
- connect and appreciate the diversity of cultures.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction to UHV I <ul style="list-style-type: none"> ● Getting to know each other ● Aspiration and Concerns 	02	13
2.	Self-Management <ul style="list-style-type: none"> ● Self-confidence, peer pressure ● Time management, anger/stress management ● Personality development, self-improvement ● Fixing one's goals 	06	25
3.	Health <ul style="list-style-type: none"> ● Health issues ● Healthy diet ● Healthy lifestyle ● Hostel life 	02	12
Section II			
4.	Relationships & Society <ul style="list-style-type: none"> ● Home sickness ● Gratitude towards parents, teachers and others ● Ragging and interaction ● Competition and cooperation ● Participation in society 	06	24

5.	Natural Environment and Self Evaluation <ul style="list-style-type: none"> ● Participation in nature ● Review role of education ● Need for holistic perspective ● Sharing and feedback 	04	26
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Reference Link(s):

- https://www.youtube.com/watch?v=OgdNx0X923I&list=PLYwzG2fd7hzer-n_sVjmtFnuSs_Mph4Bi
- https://fdp-si.aicte-india.org/3dayUHV_download.php

Course Evaluation:

Theory:

- Continuous Evaluation consists of 100 marks as per the guidelines provided by Course Coordinator.

Course Outcome(s):

After completion of the course, the student will be able to

- understand possibility to reach to their full potential as a human being.
- develop holistic perspective of life.
- sensitise about the scope of life – individual, family, society and nature.
- develop more confidence and commitment to understand, learn and act accordingly.

P P Savani University
School of Engineering

Department of Applied Science and Humanities

Course Code: SESH1080

Course Name: Linear Algebra & Calculus

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
3	0	2	5	40	60	-	-	50	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn about and work with vector space, linear transformation and inner product space.
- apply concepts of linear algebra for solving science and engineering problems.
- introduce the concept of improper integral and Beta-Gamma Function.
- develop the tool of Fourier series for learning advanced Engineering Mathematics.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Vector Space Concept of vector space, Subspace, Linear Combination, Linear Dependence and Independence, Span, Basis and Dimension, Row Space, Column Space and Null Space, Rank and Nullity.	9	20
2.	Linear Transformation Introduction of Linear Transformation, Kernel and Range, Rank and Nullity, Inverse of Linear Transformation, Rank Nullity Theorem, Composition of Linear Maps, Matrix associated with linear map.	7	15
3.	Inner Product Space Inner Product, Angle and Orthogonality, Orthogonal projection, Gram- Schmidt process and QR Decomposition, Least square decomposition, Change of basis.	7	15

Section II			
Module No.	Content	Hours	Weightage in %
1.	Beta and Gamma function Improper Integrals, Convergence, Properties of Beta and Gamma Function, Duplication Formula (without proof)	6	14
2.	Fourier Series Periodic Function, Euler Formula, Arbitrary Period, Even and Odd function, Half Range Expansion, Parseval's Theorem	8	18
3.	Curve tracing Tracing of Cartesian Curves, Polar Coordinates, Polar and Parametric Form of Standard Curves, Areas and Length in Polar co-ordinates	8	18

List of Tutorial:

Sr. No.	Name of Tutorial	Hours
1.	Vector Space-1	4
2.	Vector Space-2	2
3.	Linear Transformation-1	2
4.	Linear Transformation-2	2
5.	Inner Product-1	2
6.	Inner Product-2	2
7.	Beta and Gamma Function-1	2
8.	Beta and Gamma Function-2	2
9.	Curve tracing-1	2
10.	Curve tracing-2	2

Text Book(s):

Title	Author/s	Publication
Thomas' Calculus	George B. Thomas, Maurice D. Weir and Joel Hass	Pearson
Elementary Linear Algebra	Howard Anton and Chris Rorres	Wiley

Reference Book(s):

Title	Author(s)	Publication
Advanced Engineering Mathematics	E Kreyszig	John Wiley & Sons
A textbook of Engineering Mathematics	N P Bali and Manish Goyal	Laxmi
Higher Engineering Mathematics	B S Grewal	Khanna
Engineering Mathematics for First Year	T Veerarajan	Tata Mc Graw Hill
Engineering Mathematics-1 (Calculus)	H. K. Dass and Dr. Rama Verma	S. Chand

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 Marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 10 marks.
- Internal Viva consists of 10 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- understand the concepts of Vector Space, Linear Transformation and inner product space.
- evaluate functions like Gamma, Beta functions & their relation which is helpful to evaluate some definite integral arising in various branch of engineering.
- understand the concept of Fourier series.

P P Savani University
School of Engineering

Department of Information Technology

Course Code: SEIT1030

Course Name: Object Oriented Programming with Java

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
3	4	0	5	40	60	40	60	0	0	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand basics of object-oriented programming.
- identify appropriate approach to computational problems.
- develop logic building and problem-solving skills.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction Programming language Types and Paradigms, Flavors of Java, Java Designing Goal, Features of Java Language, JVM –The heart of Java, Java’s Magic Bytecode.	03	05
2.	Object-Oriented Programming Fundamentals Class Fundamentals, Object and Object reference, Object Lifetime and Garbage Collection, Creating and Operating Objects, Constructor and initialization code block, Access Control, Modifiers, Nested class, Inner Class, Anonymous Classes, Abstract Class and Interfaces, Defining Methods, Method Overloading, Dealing with Static Members, Use of “this” reference, Use of Modifiers with Classes & Methods, Generic Class Types.	06	15
3.	Java Environment and Data types The Java Environment: Java Program Development, Java Source File Structure, Compilation Executions; Basic Language Elements: Lexical Tokens, Identifiers, Keywords, Literals, Comments, Primitive Data-types, and Operators.	05	10

4.	Class and Inheritance Use and Benefits of Inheritance in OOP, Types of Inheritance in Java, Inheriting Data Members and Methods, Role of Constructors in inheritance, Overriding Super Class Methods, Use of “super”, Polymorphism in inheritance, Type Compatibility and Conversion, Implementing interfaces.	07	15
5.	Java Packages Organizing Classes and Interfaces in Packages, Package as Access Protection, Defining Package, CLASSPATH Setting for Packages, Making JAR Files for Library Packages, Import and Static Import, Naming Convention for Packages.	02	05
Section II			
Module No.	Content	Hours	Weightage in %
1.	Array and String Concepts Defining an Array, Initializing & Accessing Array, Multi-Dimensional Array, Operation on String, Using Collection Bases Loop for String, tokenizing a String, Creating Strings using String Buffer.	04	10
2.	Exception Handling The Idea behind Exception, Exceptions & Errors, Types of Exception, Control Flow In Exceptions, JVM reaction to Exceptions, Use of try, catch, finally, throw, throw in Exception Handling, In-built and User Defined Exceptions, Checked and Un-Checked Exceptions.	05	10
3.	Thread Understanding Threads, Needs of Multi-Threaded Programming, Thread Life-Cycle, Thread Priorities, Synchronizing Threads, InterCommunication of Threads.	06	15
4.	Applet Applet & Application, Applet Architecture, Parameters to Applet.	03	05
5.	Input-Output Operations in Java Streams and the new I/O Capabilities, Understanding Streams, The Classes for Input and Output, The Standard Streams, Working with File Object, File I/O Basics, Reading and Writing to Files, Buffer and Buffer Management, Read/Write Operations with File, Channel, Serializing Objects.	04	10

List of Practical:

Sr. No	Name of Practical	Hours
1.	Introduction to Java Environment and Netbeans	02
2.	Implementation of Java programs with classes and objects	04

3.	Implementation of Java programs to create functions, constructors with overloading and overriding	04
4.	Implementation of Java programs to demonstrate different access specifiers	04
5.	Implementation of Java programs using the concept of inner classes	02
6.	Implementation of Java programs for variables, data types, operators	04
7.	Implementation of Java programs for inheritance (single, multilevel, hierarchical)	04
8.	Implementation of Java programs to demonstrate the use of super keyword	02
9.	Implementation of Java programs for anonymous and abstract classes	02
10.	Implementation of Java programs for Interface	02
11.	Implementation of Java programs to demonstrate Java packages	02
12.	Implementation of Java programs to use arrays and string	06
13.	Implementation of Java programs for exception handling using all keywords (try, catch, throw, throws and finally)	04
14.	Implementation of Java programs to demonstrate the life cycle of thread	02
15.	Implementation of Java programs for the concepts of thread priority, synchronization, inter-thread communication	06
16.	Implementation of Applets, AWT and Web Servers	06
17.	Implementation of file handling operations	04

Text Book(s):

Title	Author/s	Publication
Core Java Volume I – Fundamentals	Cay Horstmann and Gray Cornell	Pearson

Reference Book(s):

Title	Author/s	Publication
Java the complete reference	Herbert Schildt	McGraw Hill
Thinking in Java	Bruce Eckel	Pearson
Learning Java	Patrick Niemeyer & Jonathan Knudsen	O'Reilly Media

Web Material Link(s):

- <https://www.coursera.org/learn/object-oriented-java>
- <https://www.javatpoint.com/java-tutorial>
- <https://www.tutorialspoint.com/java/index.htm>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 per each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks.
- External viva consists of 30 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- learn the fundamentals of object-oriented programming.
- develop efficient programs with their own logic & capabilities.
- understand the syntax and semantics of the 'Java' language.

P P Savani University
School of Engineering

Department of Information Technology

Course Code: SEIT1010

Course Name: Introduction to Web Designing

Course Prerequisite(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
0	2	0	1	0	0	50	0	0	0	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help the learners to

- understand basic components of internet.
- learn basic web technologies such as HTML, JavaScript and CSS.
- develop basic knowledge of website designing.

Course Content:

Module No.	Content	Hours	Weightage in %
1.	Introduction to World Wide Web, Web Server, Website, Website design Principles, Planning the Website, Navigation, Introduction to HTML, CSS, Java Script	30	100%

List of Practical:

Sr. No	Name of Practical	Hours
1.	Implementation of HTML tags	12
2.	Designing Websites with basic CSS	4
3.	Designing of Responsive Website Designs using Java Script	4
4.	Development of mini project based on HTML, CSS and Java Script	10

Reference Book:

Title	Author/s	Publication
HTML Black Book	Steven Holzner	Dreamtech press

Web Material Link(s):

- <https://www.w3schools.com/>

Course Evaluation:**Practical:**

- Continuous Evaluation consist of performance of practical which will be evaluated out of 10 for each practical and average of the same will be converted to 20 marks.
- Prepared project during practical hours will be evaluated as a part of final submission which carries 30 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of website designing.
- apply knowledge of HTML, CSS, and JavaScript to build static and dynamic websites.

P P Savani University
School of Engineering

Department of Mechanical Engineering

Course Code: SEME1020

Course Name: Engineering Workshop

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
0	2	0	1	0	0	50	0	0	0	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn about the safety measures required to be taken while using working in workshop.
- learn about how to select the appropriate tools required for specific operation.
- learn about different manufacturing technique for production out of the given raw material.
- understand applications of machine tools, hand tools, power tools and welding process.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction: Introduction to Various Shops / Sections and Workshop Layouts, Safety Norms to be Followed in a Workshop.	-	-
2.	Fitting Shop: Introduction of Fitting Shop; Safety; Making a Job as per Drawing including Marking and other Performing Operations.	-	-
3.	Carpentry and Drilling Shop: Introduction of Carpentry Shop; Preparation of Job as per Drawing including Marking and other Performing Operations.	-	-
4.	Sheet Metal Shop: Introduction of Sheet Metal Shop; Preparation of Job as per Drawing including Marking and other Performing Operations	-	-
5.	Smithy Shop: Introduction of Sheet Metal Shop; Preparation of Job as per Drawing including Marking and other Performing Operations	-	-
6.	Introduction to Machine Tools: Introduction and Demonstration of various Machine Tools like Lathe, Drilling, Grinding, Hack Saw Cutting etc.	-	-

7.	Introduction to Welding & Plumbing: Introduction and Demonstration of Welding process. Introduction and Demonstration of Plumbing Shop.	-	-
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List of Practical:

Sr. No	Name of Practical	Hours
1.	Introduction and Demonstration of Safety Norms. Different Measuring Instruments.	02
2.	To Perform a Job of Fitting Shop.	06
3.	To Perform a Job of Carpentry Shop.	06
4.	To Perform a Job of Sheet Metal Shop.	06
5.	To Perform a Job of Black Smithy Shop.	04
6.	Introduction and Demonstration of Grinding & Hacksaw Cutting Machine.	02
7.	Introduction and Demonstration of Plumbing Shop & Welding Process.	04

Text Book(s):

Title	Author(s)	Publication
Elements of Workshop Technology Vol. I	Hajra Chaudhary S. K.	Media promoters & Publishers
Workshop Technology Vol. I and II	Raghuvanshi B.S.	Dhanpat Rai & Sons

Reference Book(s):

Title	Author(s)	Publication
Workshop Technology Vol. I	W.A.J. Chapman	Edward Donald Publication
Workshop Practices	H S Bawa	Tata McGraw-Hill
Basic Machine Shop Practice Vol. I, II	Tejwani V. K.	Tata McGraw-Hill

Web Material Link(s):

- <http://nptel.ac.in/course.php>

Course Evaluation:

Practical:

- Continuous Evaluation Consist of Performance of Practical which will be evaluated out of 10 for each practical/Tutorial and average of the same will be converted to 30 Marks.
- Internal Viva consists of 20 Marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- use various measuring instruments.
- know the importance of safety norms required in workshop.
- understand the application of various tools required for different operation.
- understand how to manufacture product from given raw material.
- know the use of machine tools, hand tools and power tools.

P P Savani University
School of Engineering

Department of Mechanical Engineering

Course Code: SEME1040

Course Name: Concepts of Engineering Drawing

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- know conventions and the methods of engineering drawing.
- interpret engineering drawings using fundamental technical mathematics.
- construct basic and intermediate geometry.
- improve their visualization skills so that they can apply these skills in developing new products.
- improve their technical communication skill in the form of communicative drawings.
- comprehend the theory of projection.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction: Importance of the course; Use of Drawing Instruments and Accessories; BIS – SP – 46; Lettering, Dimensioning and Lines; Representative Fraction; Types of Scales (Plain and Diagonal Scales); Construction of Polygons	07	15
2.	Engineering Curves: Classification and Application of Engineering Curves; Construction of Conics, Cycloidal Curves, Involute and Spiral along with Normal and Tangent to each.	12	25
3.	Principles of Projections: Types of Projections; Introduction of Principle Planes of Projections. Projection of Points in all four Quadrants	04	10

Section II			
Module No.	Content	Hours	Weightage in %
1.	Projection of Plane: Projection of Planes (Circular and Polygonal) with inclination to one Referral Plane and two Referral Planes	07	15
2.	Orthographic Projection: Types of Projections: Principle of First and Third Angle Projection -Applications & Difference; Projection from Pictorial View of Object, View from Front, Top and Sides.	08	20
3.	Isometric Projections and Isometric Drawing: Isometric Scale, Conversion of Orthographic Views into Isometric Projection, Isometric View or Drawing.	07	15

List of Practical:

Sr. No	Name of Practical	Hours
1.	Introduction sheet (dimensioning methods, different types of line, construction of different polygon, divide the line and angle in parts, use of stencil, lettering)	04
2.	Plane scale and Diagonal scale	04
3.	Engineering curves	06
4.	Projection of Points and Plane	04
5.	Orthographic Projection	06
6.	Isometric Projection	06

Text Book(s):

Title	Author(s)	Publication
A Text Book of Engineering Graphics	P J Shah	S. Chand & Company Ltd., New Delhi
Engineering Drawing	N D Bhatt	Charotar Publishing House, Anand

Reference Book(s):

Title	Author(s)	Publication
Engineering Drawing	P.S.Gill	S. K. Kataria & sons, Delhi
Engineering Drawing	B. Agrawal & C M Agrawal	Tata McGraw Hill, New Delhi
Engineering Drawing made Easy	K. Venugopal	Wiley Eastern Ltd

Web Material Link(s):

- <http://nptel.ac.in/courses/105104148/>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.

- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination will consist of 60 marks.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical Tutorial and average of the same will be converted to 10 Marks.
- Internal Viva consists of 10 Marks.
- Practical performance/quiz/drawing/test of 15 Marks during End Semester Exam.
- Viva/Oral performance of 15 Marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- know and understand “Drawing is a language of Engineers.”
- interpret general assembly technical drawing.
- create traditions and the strategies for Engineering Drawing.
- evaluate basic and intermediate geometry.
- apply the knowledge of principles of projections.
- develop their hallucination/imagination skills.
- enhance their technical communication skill in the form of talkative drawings.

P P Savani University
School of Engineering

Department of Applied Science & Humanities

Course Code: SESH1210

Course Name: Applied Physics

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- prepare students for career in engineering where physics principles can be applied for the advancement of technology.
- think in core concept of engineering application by studying various topics involved in branch specific application.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Quantum Mechanics: Wave-Particle Duality, De-Broglie Matter Wave, Phase and Group Velocity, Heisenberg Uncertainty Principle and its Applications, Wave Function and its Significance, Schrodinger's Wave Equation, Particle in One Dimensional Box	06	15
2.	Acoustic and Ultrasonic: Introduction, Classification and Characterization of Sound, Absorption Coefficients, Sound Absorbing Materials, Sound Insulation, Ultrasonic, Properties of Ultrasonic, Generation of Ultrasonic Applications of Ultrasonic.	05	10
3.	Solid State Physics Introduction, Lattice Points and Space Lattice, Unit Cells and Lattice Parameters, Primitive Cell, Crystal Systems. The Bravais Space Lattices. Miller Indices, X-Ray Properties, Diffraction and Bragg's Law, Bragg's X-Ray Spectrum	06	10
4.	Nanophysics Nanoscale, Surface to Volume Ratio, Surface Effects on Nanomaterials, Quantum Size Effects, Nanomaterials and Nanotechnology, Unusual Properties of Nanomaterials, Synthesis of Nanomaterials, Applications of Nanomaterials	06	15

Section II			
Module No.	Content	Hours	Weightage in %
1.	Non-Linear Optics: Laser, Spontaneous and Stimulated Emission of Light, Applications of Laser. Fundamental Ideas about Optical Fibre, Advantages of Optical Fibre of Optical Fibre, Applications of Optical Fibre.	07	12
2.	DC and AC Circuits Fundamentals Introduction of Electrical Current, Voltage, Power and Energy; Sources of Electrical Energy Inductor and Capacitor, Fundamental Laws of Electric Circuits – Ohm’s Law and Kirchhoff’s Laws; Analysis of Series, Parallel and Series-Parallel Circuits. Alternating Voltages and Currents and their Vector and Time Domain Representations, Average and Rms Values, Form Factor, Phase Difference, Power and Power Factor, Purely Resistive Inductive and Capacitive Circuits, R-L, R-C, R-L-C Series Circuits, Impedance and Admittance, Circuits in Parallel, Series and Parallel Resonance.	08	25
3.	Electronics: Semiconductors, Intrinsic and Extrinsic Semiconductor Advantages of Semiconductor Devices, Diodes, Transistors, Types of Bipolar Junction Transistor, Unijunction Junction Transistor, FET and MOSFETS.	07	13

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Volt-Ampere Characteristics of Light Emitting Diode	02
2.	Volt-Ampere Characteristics of Zener Diode	02
3.	To determine value of Planck’s constant (h) using a photovoltaic cell	02
4.	To determine the Hall coefficient (R) and carrier concentration of a given material (Ge) using Hall effect.	04
5.	To study the Capacitors in series and parallel DC circuit.	04
6.	To determine velocity of sound in liquid using Ultrasonic Interferometer	04
7.	To study RLC Series circuit.	02
8.	To determine numerical aperture of an optical fiber.	02
9.	Determination of Young’s Modulus of given material.	02
10.	Analysis of errors.	02

Text Book(s):

Title	Author/s	Publication
Concept of the Modern Physics	A. Beiser	Tata McGraw-Hill Education
Basic electrical engineering	Kothari and Nagrath	Tata McGraw-Hill Education
Quantum Mechanics	P.M. Mathew, K. Venkatesan	Tata McGraw-Hill Education
Waves and Acoustics	Pradipkumar Chakrabarti Satyabrata Chawdhary	New Central Book Agency
Lasers and Nonlinear Optics	G.D. Baruah	Pragati Prakashan
Solid State Physics: Basic Electronics:	S.O. Pillai	New Age International Publishers
Basic Electronics for Scientists and Engineers	Dennis L. Eggleston	Cambridge University Press

Web Material Link(s):

- <http://nptel.ac.in/course.php>

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

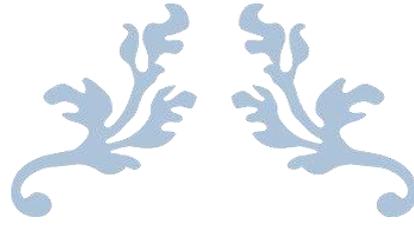
Practical:

- Continuous Evaluation Consist of Performance of Practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 20 marks during End Semester Exam.
- Viva/Oral performance of 10 marks during End Semester Exam.

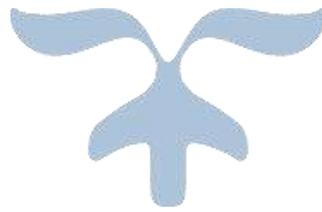
Course Outcome(s):

After completion of the course, the student will be able to

- use appropriate mathematical techniques and concepts to obtain quantitative solutions to problems in physics & electrical.
- perform a literature search, to make use of appropriate computational of laboratory skill, and to make an effective written or oral presentation of the results of the project.



SECOND YEAR B. TECH.



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

TEACHING & EXAMINATION SCHEME FOR B. TECH. COMPUTER ENGINEERING PROGRAMME

3	SESH2040	Discrete Mathematics	SH	3	0	2	5	5	40	60	0	0	50	0	150
	SECE2011	Database Management System	CE	3	2	0	5	4	40	60	20	30	0	0	150
	SECE2021	Digital Workshop	CE	0	2	0	2	2	0	0	20	30	0	0	50
	SECE2031	Data Structures	CE	3	2	0	5	4	40	60	20	30	0	0	150
	SECE2060	Programming with Python	CE	3	2	0	5	4	40	60	20	30	0	0	150
	SEIT2021	Mobile Application Development	IT	2	4	0	6	4	40	60	40	60	0	0	200
	CFLS1020	Global Communication Skills	CFLS	2	0	0	2	2	40	60	0	0	0	0	100
	SECE2910	Industrial Exposure	CE	2			0	2	0	0	100	0	0	0	100
								Total	30	27					
4	SESH2051	Mathematical Methods for Computation	SH	3	0	2	5	5	40	60	0	0	50	0	150
	SECE2040	Computer Organization	CE	3	2	0	5	4	40	60	20	30	0	0	150
	SECE3011	Computer Network	CE	3	2	0	5	4	40	60	20	30	0	0	150
	SEIT2031	Operating System	IT	3	2	0	5	4	40	60	20	30	0	0	150
	SEIT3010	Software Engineering	IT	3	0	1	4	4	40	60	0	0	50	0	150
	CFLS3010	Foreign Language-I	CFLS	2	0	0	2	2	40	60	0	0	0	0	100
	SEPD3040	Integrated Personality Development Course-I	SEPD	2	0	0	2	1	100	0	0	0	0	0	100
							Total	28	24						950

P P Savani University
School of Engineering

Department of Science & Humanities

Course Code: SESH2040

Course Name: Discrete Mathematics

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	00	02	05	40	60	00	00	50	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- extend concepts of set theory by the study of relation and lattice.
- illustrate mathematical logic with various techniques of program verification.
- apply knowledge of discrete mathematics for problem-solving skills necessary to succeed in the design and analysis of algorithms, database management, software engineering, and computer networks.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Set, Relation & Function Sets, Set operations, Introduction of Relations, Relations of Sets, Types of Relations, Properties of Relations, Equivalence Relation, Partial Ordering, Hasse Diagram, GLB & LUB, Functions, Classification of functions, Types of functions, Composition of function, Recursive function	08	17
2.	Lattices Definition & properties of Lattice, Lattices as Algebraic System, Sublattices, Types of lattices, Distributive lattices, Modular lattices, Complemented lattices, Bounded lattices, Complete lattices, Finite Boolean algebra	07	16
3.	Group Theory Binary operations, Properties of Group, Groupoid, semigroup & monoid, Abelian group, Subgroup, Cosets, Normal subgroup, Lagrange's theorem, Cyclic group, Permutation group, Homomorphism & Isomorphism of groups.	08	17

Section II			
Module No.	Content	Hours	Weightage in %
1.	Mathematical Logic and Proof Propositions, logical operators, Algebra of proposition, Predicates & quantifiers, Nested Quantifiers, Rules of Inference, Proof Methods, Program Correctness techniques.	06	14
2.	Graph Theory Graphs and Graph Models, Graph Terminology and Types of graphs, Representing graphs and Isomorphism, Connectivity, Euler and Hamilton Paths-Circuits, Applications of weighted graphs.	08	18
3.	Tree Introduction to Trees, Rooted Tree, Properties of tree, Binary tree, Tree Traversal, Spanning Tree, DFS, BFS, Minimum Spanning Tree, Prim's Algorithm, Kruskal's Algorithm.	08	18

List of Tutorial(s):

Sr. No.	Name of Tutorial	Hours
1.	Problems based on Set, Relation & Function-1	2
2.	Problems based on Set, Relation & Function-2	2
3.	Problems based on Set, Relation & Function-3	2
4.	Problems based on Lattices	4
5.	Problems based on Group Theory-1	2
6.	Problems based on Group Theory-2	4
7.	Problems based on Mathematical Logic and Proof	2
8.	Problems based on Graph Theory-1	2
9.	Problems based on Graph Theory-2	2
10.	Problems based on Graph Theory-3	4
11.	Problems based on Tree-1	2
12.	Problems based on Tree-2	2

Text Book(s):

Title	Author/s	Publication
Discrete Mathematics and its Applications	Kenneth Rosen	McGraw Hill, New York.

Reference Book(s):

Title	Author/s	Publication
A Textbook of Discrete Mathematics	Dr. Swapan Kumar Sarkar	S. Chand & Company Ltd., New Delhi.
Discrete Mathematical Structure with Applications to Computer Science	J.P. Trembley, R. Manohar	Tata McGraw-Hill Publishing Company Ltd. New Delhi.
Graph Theory with Applications to Engineering and Computer Science	Narsingh Deo	PHI Learning Pvt. Ltd. New Delhi.

Web Material Link(s):

- <http://nptel.ac.in/courses/111107058/>
- <http://nptel.ac.in/courses/111106086/>
- <http://nptel.ac.in/courses/111104026/>

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous Evaluation consists of the performance of tutorial which will be evaluated out of 10 marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 10 marks.
- Internal viva consists of 10 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- use concepts of set theory for understanding and fetching data from database using query.
- apply knowledge of group theory for data encryption.
- design and use foundational concepts of notations and results of graph theory in information storage and retrieval.
- apply the basic concepts of spanning tree algorithm namely DFA, BFS, Prim's and Kruskal's in the design of networks.

P P Savani University
School of Engineering

Department of Computer Engineering

Course Code: SECE2011

Course Name: Database Management System

Prerequisite Course(s): Introduction to Computer Programming (SECE1020)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn the basic concept of database design and development of database management system.
- understand Query processing of SQL.
- understand the importance of back-end design and relational database management System (RDBMS).

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction File Organization, Comparison of File with DBMS, Application of DBMS, Purpose of DBMS, Views of data - level of abstraction, data independence, database architecture, database users & administrators.	04	10
2.	Relational Model Structure of relational databases, Domains, Relations, Relational algebra- operators and syntax, Relational algebra queries.	04	10
3.	SQL Concepts Basics of SQL, DDL, DML, DCL, Structure: creation, alteration, Defining constraints: Primary key, Foreign key, Unique key, Not null, check, IN operator, Aggregate functions, Built-in functions: numeric, date, string functions, set operations, Subqueries, correlated sub-queries: Join, Exist, Any, All, view and its types. Transaction control commands- Commit, Rollback, Savepoint.	10	22
4.	Query Processing	04	8

	Overview, Measures of query cost, Selection operation, Sorting, Join, Evaluation of expressions.		
Section II			
Module No.	Content	Hours	Weightage in %
1.	Entity Relational Model Entity-Relationship model: Basic concepts, Design process Constraints, Keys, Design issues, E-R diagrams, Weak entity sets, extended E-R features- generalization, specialization, aggregation, reduction to E-R database schema.	08	20
2.	Database Design Concepts Functional Dependency, definition, Trivial and non-trivial FD, Closure of FD set, closure of attributes, Irreducible set of FD, Normalization: 1NF, 2NF, 3NF, Decomposition using FD, Dependency preservation, BCNF, Multivalued dependency, 4NF Join dependency and 5NF, RAID Concepts.	07	14
3.	Transaction Management Transaction concepts, Properties of Transactions, Serializability of transactions, Testing for serializability, system recovery, Two-Phase Commit protocol, Recovery and Atomicity, Log-based recovery, Concurrent executions of transactions and related problems, Locking mechanisms, Solution to Concurrency Related Problems, Deadlock, Two-phase locking protocol.	05	10
4.	PL/SQL Concepts Cursors, Stored Procedures, Stored Function, Database Triggers, Indices.	03	6

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Introduction to DBMS, SQL, and SQL tools.	01
2.	Implementation of a client-server architecture using TightVNC Server and Client software (remote access of a server by clients)	01
3.	Introduction to Data Dictionary concepts.	01
4.	Create all the master tables using Data Definition Language Commands like Create and Describe.	01
5.	Implement the use of alter table command.	01
6.	Introduction to Transaction Control Commands like Commit, Rollback and Save point.	01
7.	Use insert command to add data into created tables.	01
8.	Solve queries using update command.	01
9.	Implement SQL queries based on update and delete command.	01
10.	Write SQL queries to solve problems with the use of the select command.	01
11.	Generate different reports using select command.	01
12.	Introduction to SQL functions.	01
13.	Write SQL scripts to implement the listed queries, which require the usage of numerous SQL functions.	01
14.	Introduction to group functions and demonstration of their usage.	01

15.	Implement queries based on group by and having a clause.	01
16.	Execution of queries based on natural and inner joins.	01
17.	Implement SQL queries based on outer join and self-join.	01
18.	Write SQL queries based on group function and join.	01
19.	Introduction to sub-queries and demonstration of their usage.	01
20.	Write SQL queries based on the concept of single row sub-queries.	01
21.	Write SQL queries based on the concept of multiple row sub-queries.	01
22.	Write SQL scripts to generate desired reports using group by, join and sub-queries.	01
23.	Write SQL script to solve the questions based on all SQL concepts.	01
24.	Write the required SQL scripts to implement all the listed queries using Data Control Commands like Grant and Revoke.	01
25.	Introduction to different objects in SQL and create views based on given scenarios.	01
26.	Write the required SQL script to implement the given triggers.	01
27.	Write the required SQL script to implement the given triggers.	01
28.	Write the required SQL script to implement the given functions and procedures using PL/SQL block scripts.	01
29.	Write the SQL scripts to implement the given cursors.	01
30.	Submission of DBMS Mini Project Design.	01

Text Book(s):

Title	Author/s	Publication
Database System Concept	Abraham Silberschatz, Henry F. Korth, S. Sudarshan	McGraw Hill
SQL, PL/SQL-The Programming Language of Oracle	Ivan Bayross	BPB Publications

Reference Book(s):

Title	Author/s	Publication
An Introduction to Database system	C J Date	Addition-Wesley
Fundamental of Database system	R. Elmasri and S.B Navathe	The Benjamin/Cumming
SQL, PL/SQL the Programming Language of Oracle	Ivan Bayross	BPB Publications
Oracle: The Complete Reference	George Koch, Kevin Loney	TMH /Oracle Press

Web Material Link(s):

- <https://nptel.ac.in/courses/106105175/>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 marks per each practical and the average of the entire practical will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks.
- External viva consists of 15 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- convert physical, data, conceptual data into relational databases.
- utilize database design for the development of software projects.
- apply various database constraints on relational databases.

P P Savani University
School of Engineering

Department of Computer Engineering

Course Code: SECE2021

Course Name: Digital Workshop

Prerequisite Course(s): Programming for problem solving (SECE1050)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
00	02	00	02	00	00	20	30	00	00	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the core concepts of digital logic design like number base representation, boolean algebra etc.
- develop the ability to design combinational and sequential circuits.

Course Content:

List of Practical:

Sr. No	Name of Practical	Hours
1.	Introduction to Binary system.	4
2.	Introduction to Boolean Algebra and Logic Gates.	4
3.	Study and verification of all logic gates.	2
4.	Design and Implementation of Half Adder, Half Subtractor circuits.	2
5.	Design and Implementation Full Adder and Full Subtractor circuits.	2
6.	Comparator, Decoders, Multiplexers.	4
7.	Realization of Sum of Product and Product of Sum expression using universal gates.	2
8.	Design and Implementation of Parity Generator and Checker circuits.	2
9.	Introduction to sequential Circuit: S-R Latch.	4
10.	Introduction to sequential Circuit: Flip-Flop.	4

Text Book(s):

Title	Author/s	Publication
Digital Electronic Principles and Integrated Circuit	Anil K. Maini	Wiley

Reference Book(s):

Title	Author/s	Publication
Digital Circuits and Logic Design	Samuel C. Lee	Prentice Hall India Learning Pvt Ltd.
Digital Logic and Computer Design	M. Morris Mano	Pearson
Fundamentals of Digital Electronics and Circuits	Anand Kumar	Prentice Hall India Learning Pvt Ltd.

Course Evaluation:**Practical:**

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 per each practical and average of the same will be converted to 20 marks.
- Practical performance/quiz/test consists of 15 marks.
- External viva consists of 15 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of digital logic design.
design elementary combinational and sequential circuits using Boolean algebra and karnaugh map.

P P Savani University
School of Engineering

Department of Computer Engineering

Course Code: SECE2031

Course Name: Data Structures

Prerequisite Course(s): Introduction to Computer Programming (SECE1020)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand linear and non-linear data structures and its applications.
- analyze various searching and sorting algorithms and its impacts on data structures.
- develop logic building and problem-solving skills.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction Object and Instance, Object-Oriented Concepts, Data types, Types of Data Structure, Abstract Data Types.	04	10
2.	Array Array Representation, Array as an Abstract Data Type, Programming Array in C, Sparse Matrices, Sparse Representations, and its Advantages, Row-measure Order and Column-measure Order representation.	04	10
3.	Searching and Sorting Linear Search, Binary Search, Bubble Sort, Insertion Sort, Selection Sort, Radix sort.	04	10
4.	Stack and Queue Stack Definition and concepts, Operations on stack, Programming Stack using Array in C, Prefix and Postfix Notations and their Compilation, Recursion, Tower of Hanoi, Representation of Queue, Operation on Queue, Programming Queue using Array in C. Types of Queue, Applications of Stack & Queue.	07	15

5.	Linked List-Part I Dynamic Memory Allocation, Structure in C, Singly Linked List, Doubly Linked List, circular linked list.	03	5
Section II			
Module No.	Content	Hours	Weightage in %
1.	Linked List-II and Applications of Linked List Linked implementation of Stack, Linked implementation of Queue, Applications of Linked List.	03	8
2.	Trees and Graphs Graph Definition, Concepts, and Representation, Types of Graphs, Tree Definition, concepts, and Representation. Binary Tree, Binary Tree Traversals, conversion from general to Binary Tree. Threaded Binary Tree, Heap, Binary Search Tree. Tree for Huffman coding, 2-3 Tree, AVL tree, Breadth First Search, Depth First Search, Spanning Tree, Kruskal's and Prim's Minimum Cost Spanning Tree Algorithms, Dijkstra's Shortest Path Algorithm.	12	25
3.	Hashing The Symbol Table Abstract Data Types, Hash Tables, Hashing Functions, Hash collision Resolution Technique, Linear Probing.	04	10
4.	File Structures Concepts of fields, records and files, Sequential, Indexed, and Relative/Random File Organization.	04	07

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Introduction to Dynamic Memory Allocation	02
2.	Implementation of Structure in C.	02
3.	Write a program to perform Insertion sort.	02
4.	Write a program to perform Selection sort.	02
5.	Write a program to perform Bubble sort.	02
6.	Write a program to perform Linear Search.	02
7.	Write a program to perform Binary Search.	02
8.	Write a program to implement a stack and perform push, pop operation.	02
9.	Write a program to perform the following operations in a linear queue – Addition, Deletion, and Traversing.	02
10.	Write a program to perform the following operations in the circular queue – Addition, Deletion, and Traversing.	02
11.	Write a program to perform the following operations in singly linked list – Creation, Insertion, and Deletion.	02
12.	Write a program to perform the following operations in doubly linked list – Creation, Insertion, and Deletion	02
13.	Write a program to create a binary tree and perform – Insertion, Deletion, and Traversal.	02

14.	Write a program to create a binary search tree and perform – Insertion, Deletion, and Traversal.	02
15.	Write a program for traversal of graph (B.F.S., D.F.S.).	02

Text Book(s):

Title	Author/s	Publication
An Introduction to Data Structures with Applications	Jean-Paul Tremblay, Paul G. Sorenson	Tata McGraw Hill

Reference Book(s):

Title	Author/s	Publication
Data Structures using C & C++	Tanenbaum	Prentice-Hall
Fundamentals of Computer Algorithms	E. Horowitz, S. Sahni, and S. Rajsekaran	Galgotia Publication
Data Structures: A Pseudo-code approach with C	Gilberg & Forouzan	Thomson Learning

Web Material Link(s):

- <https://nptel.ac.in/courses/106102064/>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 per each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks.
- External viva consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- differentiate primitive and non-primitive structures.
- design and apply appropriate data structures for solving computing problems.
- implement different data structures.
- apply sorting and searching algorithms to the small and large datasets.
- analyze algorithms for specific problems.

P P Savani University
School of Engineering

Department of Computer Engineering

Course Code: SECE2060

Course Name: Programming with Python

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand basics of object-oriented programming.
- identify appropriate approach to computational problems.
- develop logic building and problem-solving skills.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction to Python History, Features of Python, Applications of Python, Working with Python, Input and Output Functions in Python, Variable Types, Basic Operators and Types of Data Int, Float, Complex, String, List, Tuple, Set, Dictionary and its Methods.	03	6
2.	Decision Structures in Python Conditional Blocks Using if, Else and Else If, Simple for Loops in Python, For Loop Using Ranges, String, List and Dictionaries Use of While Loops in Python, Loop Manipulation Using Pass, Continue, Break and Else.	04	5
3.	Array and Strings in Python Arrays, Basic Strings, Accessing Strings, Basic Operations, String Slicing, Testing, Searching and Manipulating Strings, Function and Methods.	03	8
4.	Dictionary, List, Tuples and Sets Dictionaries, Accessing Values in Dictionaries, Working with Dictionaries, Properties, Functions and Methods. Sets, Accessing Values in Set, Working with Set,	06	8

	Properties, Functions and Methods, Tuple, Accessing Tuples, Operations, Working, Functions and Methods. List, Accessing List, Operations, Working With Lists, Function and methods, two-dimensional lists.		
5.	Functions, Modules and Packages in Python Introduction to Functions, Defining a Function, Calling a Function, Types of Functions, Function Arguments, Anonymous Functions, Global and Local Variables, Importing Module, Math Module, Random Module, Introduction to Packages: Numpy, Pandas, Matplotlib.	07	13
Section II			
Module No.	Content	Hours	Weightage in %
1.	Python Object Oriented Programming OOP Concept of Class, Object and Instances, Constructor, Class, Attributes, Methods, Using Properties to Control Attribute Access, and Destructors, Inheritance, Overlapping and Overloading Operators. (29-36) 16-4-19 Objects in Python: Creating Python Classes, Modules and Packages, Inheritance in Python, Polymorphism in Python.	08	19
2.	Files in Python Introduction to File Input and Output, Writing Data to a File, Reading Data From a File, Additional File Methods, Using Loops to Process Files, Processing Records.	07	15
3.	Regular Expression in Python RE Module, Basic Patterns, Regular Expression Syntax, Regular Expression Object, Match Object, Search Object, Findall method, Split method, Sub Method.	03	7
4.	Exception Handling in Python Handling IO Exceptions, Working with Directories, Metadata, Errors, Run Time Errors, The Exception Model, Exception Hierarchy, Handling Multiple Exceptions, Throwing Mechanism, Caching Mechanism	04	9

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Introduction to Python (Introduction to IDLE, different data types, Input Output in Python, Operators, Operator precedence).	04
2.	Working with Strings.	04
3.	Implementation of Dictionaries, Sets, Tuples and Lists and its various methods in Python.	06
4.	Working with decision structures in Python	04
5.	Working with functions and modules in Python	02
6.	Working with Object-oriented paradigms in Python	04
7.	Implementation of file handling in Python.	02
8.	Working with RE module in Python.	02

9.	Exception handling in Python.	02
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Use of different libraries will be covered in Practical Assignments.

Text Book(s):

Title	Author(s)	Publication
Python Programming: A modular approach	Sheetal Taneja, Naveen Kumar	Pearson
Think Python: How to Think Like a Computer Scientist	Allen Downey	Green Tea Press

Reference Book(s):

Title	Author(s)	Publication
Python Cookbook	David Ascher, Alex Martelli	O'Reilly Media

Web Material Link(s):

- <https://www.tutorialspoint.com/python/>
- <https://www.w3schools.com/python/>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcomes:

After completion of the course, the student will be able to

- develop efficient programs with their own logic & capabilities using Python language.
- understand the syntax and semantics of the 'Python' language.
- apply Python programming principles.

School of Engineering

Department of Information Technology

Course Code: SEIT2021

Course Name: Mobile Application Development

Prerequisite Course(s): Object Oriented Programming with Java (SEIT2010)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
02	04	00	04	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand life cycle of an application/activity.
- learn design of responsive mobile applications.
- develop mobile application using open-source technologies.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction of Android Android Operating System, History of Mobile Software Development, Open Handset Alliance (OHA), The Android Platform, Downloading and Installing Android Studio, Exploring Android SDK, Using the Command-Line Tools and the Android Emulator, Build the First Android application, Android Terminologies, Application Context, Application Tasks with Activities, Intents, and Closer Look at Android Activities.	03	05
2.	Android Application Design and Resource Anatomy of an Android Application, Android Manifest file, Editing the Android Manifest File, Managing Application's Identity, Enforcing Application System Requirements, Registering Activities and other Application Components, Working with Permissions.	02	05
3.	Exploring User Interface Screen Elements Introducing Android Views and Layouts, Displaying Text with TextView, Retrieving Data From Users, Using Buttons, Check Boxes and Radio Groups, Getting Dates and Times from Users, Using Indicators to Display and Data to Users, Adjusting Progress with SeekBar, Providing Users with Options and	02	15

	Context Menus, Handling User Events, Working with Dialogs, Working with Styles, Working with Themes.		
5.	Designing User Interfaces with Layouts Creating User Interfaces in Android, View versus View Group, Using Built-In Layout Classes such as Frame Layout, Linear Layout, Relative Layout, Table Layout, Multiple Layouts on a Screen, Data-Driven Containers, Organizing Screens with Tabs, Adding Scrolling Support.	05	15
6.	Drawing and Working with Animation Working with Canvases and Paints, Working with Text, Working with Bitmaps, Working with Shapes, Working with Animation.	03	10
Section II			
Module No.	Content	Hours	Weightage in %
1.	Android Storage APIs Working with Application Preferences such as Creating Private and Shared Preferences, Adding, Updating, and Deleting Preferences. Working with Files and Directories, Storing SQLite Database such as Creating an SQLite Database, Creating, Updating, and Deleting Database Records, Closing and Deleting a SQLite Database.	05	15
2.	Content Providers Exploring Android's Content Providers, Modifying Content Providers Data, Enhancing Applications using Content Providers, Acting as a Content Provider, Working with Live Folders.	03	10
3.	Networking APIs Understanding Mobile Networking Fundamentals, Accessing the Internet (HTTP). Android Web APIs Browsing the Web with WebView, Building Web Extensions using WebKit, Working with Flash. Multimedia APIs Working with Multimedia, Working with Still Images, Working with Video, Working with Audio.	04	15
4.	Telephony APIs: Working with Telephony Utilities, Using SMS, Making and Receiving Phone Calls. Working with Notifications: Notifying a User, Notifying with Status Bar, Vibrating the Phone, Blinking the Lights, Making Noise, Customizing the Notification, Designing Useful Notification.	03	10

List of Practical:

Sr No	Name of Practical	Hours
1.	Create Hello World Application.	2
2.	Create login application where you will have to validate Email ID and Password.	2
3.	Create an application that will display toast (Message) on specific interval of Time.	2
4.	Create an UI such that, one screen have list of all friends. On selecting of any name, next screen should show details of that friend like Name, Image, Interest, Contact details etc.	4
5.	Create an application that will change color of the screen, based on selected options from the menu.	4
6.	Create an application UI component: ImageButton, Togglebutton, ProgressBar,	4
7.	Create an application UI component: Spinner, DatePicker, TimePicker, SeekBar	4
8.	Create an application UI component: Switch, RatingBar	4
9.	Using content providers and permissions, Read phonebook contacts using content providers and display in list.	4
10.	Create an app to send SMS and email	4
11.	Database Connectivity	4
12.	Create an application to make Insert, Update, Delete and Retrieve operation on the database.	6
13.	Create an application that will play a media file from the memory card.	4
14.	Create application using Google speech API	6
15.	Create application using Google maps API	6

Text Book(s):

Title	Author/s	Publication
Introduction to Android Application Development	Joseph Annuzzi Jr., Lauren Darcey, Shane Conder	Pearson Education

Reference Book(s):

Title	Author/s	Publication
Android Application Development for Dummies, 3rd Edition	Donn Felker	Wiley Publication

Web Material Link(s):

- <https://nptel.ac.in/courses/106106156/>

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- Viva/Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the students will be able to

- understand the differences between Android and other mobile development environments.
- learn how Android applications work, their life cycle, manifest, intents, and using external resources.
- design and develop useful Android applications with compelling user interfaces by using, extending, and creating your own layouts and views and using menus, data storage and other APIs.

P P Savani University
School of Engineering

Department of Computer Engineering

Course Code: SECE2910

Course Name: Industrial Exposure

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
02			02	00	00	100	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- get exposed to the industrial spectrum.
- learn the mechanisms of industry/ workplace.
- be aware about work culture and policies of industries.

Outline of the Course:

Sr. No	Content
1.	Selection of Companies
2.	Company Information collection
3.	Report Writing
4.	Presentation & Question-Answer

Course Evaluation:

Sr. No.	Evaluation criteria	Marks
1	Actual work carried & Report Submission	50
2	Final Presentation & Question-Answer session	50
Grand Total:		100

Course Outcome(s):

After completion of the course, the student will be able to

- get acquainted with the industrial scenario.
- be aware about his future prospects in the respective field.
- gain knowledge of work culture and industrial expectations.

Report Writing Guidelines

A. Report Format:

1. Title Page (to be provided by the respective supervisor)

The title page of the project shall give the following information in the order listed:

- Full title of the project as approved by the Mentor;
 - The full name of the student/Group of students with enrollment number;
 - The qualification for which the project is submitted;
 - The name of the institution to which the project is submitted;
 - The month and year of submission.
2. Project Certification Form
[The form should be duly filled signed by the supervisors.]
 3. Acknowledgements
[All persons (e.g. supervisor, technician, friends, and relatives) and organization/authorities who/which have helped in the preparation of the report shall be acknowledged.]
 4. Table of Contents/Index with page numbering
 5. List of Tables, Figures, Schemes
 6. Summary/abstract of the report.
 7. Introduction/Objectives of the identified problem
 8. Data Analysis and Finding of Solution
 9. Application of the identified solution
 10. Future Scope of enhancement of the Project and Conclusion
 11. "Learning during Project Work", i.e. "Experience of Journey during Project Duration"
 12. References(must)
 13. Bibliography
 14. Annexures (if any)

B. Guideline for Report Formatting:

- Use A4 size page with 1" margin all sides
- Header should include Project title and footer should contain page number and enrollment numbers
- Chapter Name should be of Cambria font, 20 points, Bold
- Main Heading should be of Cambria font, 14 points, Bold
- Sub Heading should be of Cambria font, 12 points, Bold
- Sub Heading of sub heading should be of Cambria font, 12 points, Bold, Italic
- Paragraph should be of Cambria font, 12 points, no margin at the start of the paragraph
- Line spacing for all content – 1.15, before - 0, after - 0
- No chapter number for references
- Before chapter 1, give page numbers in roman letter

P P Savani University
School of Engineering

Department of Science & Humanities

Course Code: SESH2051

Course Name: Mathematical Methods for Computation

Prerequisite Course(s): Elementary Mathematics for Engineers (SESH1010)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	00	02	05	40	60	00	00	50	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- recall existing knowledge of calculus and apply it for solving engineering problems involving differential equations.
- introduce partial differential equations with different methods of solution.
- use Laplace transform methods to solve differential equations.
- understand periodic functions expressed as a fourier series and applications of fourier series to odes.
- introduce the basic statistical data analysis and probability distribution.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Ordinary Differential Equation First order ODEs, Formation of differential equations, Solution of differential equation, Solution of equations in separable form, Exact first order ODEs, Linear first order ODEs, Bernoulli Equation, ODEs of Second and Higher order, Homogeneous linear ODEs, Linear Dependence and Independence of Solutions, Homogeneous linear ODEs with constant coefficients, Differential Operators Nonhomogeneous ODEs, Undetermined Coefficients, Variation of Parameters.	10	20
2.	Partial Differential Equation Formation of First and Second order equations, Solution of First order equations, Linear and Non-linear equations of first, Higher order equations with constant coefficients, Complementary function, Particular Integrals.	7	18

3.	Laplace Transform Laplace Transform, Linearity, First Shifting Theorem, Existence Theorem, Transforms of Derivatives and Integrals, Unit Step Function, Second Shifting Theorem, Dirac's Delta function, Laplace Transformation of Periodic function, Inverse Laplace transform, Convolution.	6	12
Section II			
Module No.	Content	Hours	Weightage in %
1.	Fourier Series & Fourier Integral Periodic function, Euler Formula, Arbitrary Period, Even and Odd function, Half-Range Expansions, Applications to ODEs, Representation by Fourier Integral, Fourier Cosine Integral, Fourier Sine Integral	7	15
2.	Basics of Statistics Elements, Variables, Observations, Quantitative and Qualitative data, Corss-sectional and Time series data, Frequency distribution, Dot plot, Histogram, Cumulative distribution, Measure of location, Mean, Median, Mode, Percentile, Quartile, Measure of variability, Range, Interquartile Range, Variance, Standard Deviation, Coefficient of Variation, Regression Analysis, Regression line and regression coefficient, Karl Pearson's method	7	15
3.	Probability Distribution Introduction, Conditional probability, Independent events, independent experiments, Theorem of total probability and Bayes' theorem, Probability distribution, Binomial distribution, Poisson distribution, Uniform distribution, Normal distribution.	8	20

List of Tutorials:

Sr No	Name of Tutorial	Hours
1.	Ordinary Differential Equation-1	2
2.	Ordinary Differential Equation-2	2
3.	Ordinary Differential Equation-3	4
4.	Partial Differential Equation-1	2
5.	Partial Differential Equation-2	4
6.	Laplace Transform	2
7.	Fourier Series-1	2
8.	Fourier Series-2	2
9.	Basics of Statistics-1	2
10.	Basics of Statistics-2	4
11.	Probability-1	2
12.	Probability-2	2

Text Book(s):

Title	Author/s	Publication
Advanced Engineering Mathematics	Erwin Kreyszig	Wiley India Pvt. Ltd. New Delhi.
Probability and Statistics for Engineers	Richard A. Johnson Irwin Miller, John Freund	Pearson India Education Services Pvt. Ltd., Noida.

Reference Book(s):

Title	Author/s	Publication
Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers, New Delhi
Advanced Engineering Mathematics	R. K. Jain S.R.K. Iyengar	Narosa Publishing House New Delhi.
Differential Equations for Dummies	Steven Holzner	Wiley India Pvt. Ltd., New Delhi.
Higher Engineering Mathematics	H.K. Dass Er. Rajnish Verma	S. Chand & Company Ltd., New Delhi.

Web Material Link(s):

- <http://nptel.ac.in/courses/111105035/>
- <http://nptel.ac.in/courses/111106100/>
- <http://nptel.ac.in/courses/111105093/>
- <http://nptel.ac.in/courses/111108081/>
- <http://nptel.ac.in/courses/111105041/1>

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous Evaluation consists of the performance of tutorial, which will be evaluated out of 10 per each tutorial and average of the same will be converted to 15 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 15 marks during End Semester Exam.
- Viva/Oral performance of 10 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- apply the respective 1st and 2nd order ODE and PDE.
- analyze engineering problems (growth, decay, flow, spring and series/parallel electronic circuits) using 1st and 2nd order ODE.
- classify differential equations and solve linear and non-linear partial differential equations.

- apply understanding of concepts, formulas, and problem-solving procedures to thoroughly investigate relevant real-world problems.
- select appropriate method to collect data and construct, compare, interpret and evaluate data by different statistical methods.
- apply concept of probability in decision making, artificial intelligence, machine learning etc.

**P P Savani University
School of Engineering**

Department of Computer Engineering

Course Code: SECE2040

Course Name: Computer Organization

Prerequisite Course(s): Nil

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- provide a comprehensive knowledge of overall basic computer hardware structures.
- learn architectures of various internal and external input output systems.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Basic Computer Organization and Design Instruction codes, Computer registers, computer instructions Timing and Control, Instruction cycle Memory-Reference Instructions, Input-output and interrupt, Complete computer description, Design of Basic computer, Design of Accumulator Unit.	06	15
2.	Programming the Basic Computer Introduction Machine Language, Assembly Language The Assembler, Program loops, Programming Arithmetic and logic operations, subroutines, I-O Programming.	05	08
3.	Computer Arithmetic Introduction, Addition and subtraction, Multiplication and Division Algorithms, Floating Point Arithmetic.	06	12
4.	Central Processing Unit Introduction, General Register Organization, Stack Organization, Instruction format, Addressing Modes, data transfer and manipulation, Program Control, Reduced Instruction Set Computer (RISC).	06	15
Section II			
Module No.	Content	Hours	Weightage in %

1.	Pipeline and Vector Processing Flynn's taxonomy, Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction, Pipeline, RISC Pipeline, Vector Processing, Array Processors.	08	20
2.	Input-Output Organization Input-Output Interface, Asynchronous Data Transfer, Modes of Transfer, Priority Interrupt, DMA, Input-Output Processor (IOP), CPU IOP Communication, Serial communication.	06	15
3.	Memory Organization Memory Hierarchy, Main Memory, Auxiliary Memory, Associative Memory, Cache Memory, Virtual Memory.	08	15

List of Practical:

Sr No	Name of Practical	Hours
1.	Study basics of Computer Organization	04
2.	Study and implement programs on number system	08
3.	Study and implement programs on conversion and	04
4.	Study and build different circuits using Logisim.	14

Text Book(s):

Title	Author/s	Publication
Computer System Architecture	M. Morris Mano	Pearson
Structured Computer Organization, 6 th Edition	Andrew S. Tanenbaum and Todd Austin	PHI

Reference Book(s):

Title	Author/s	Publication
Computer Architecture & Organization	M. Murdocca & V. Heuring	WILEY
Computer Architecture and Organization	John Hayes	McGrawHill

Web Material Link(s):

- <https://nptel.ac.in/courses/106106092/>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical, which should be evaluated out of 10 marks per each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.

- Viva/Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- identify and provide solutions for real-world control problems.
- learn to assemble various computer hardware and middleware.

P P Savani University
School of Engineering

Department of Computer Engineering

Course Code: SECE3011

Course Name: Computer Network

Prerequisite Course(s): Operating System (SEIT2031)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help students to

- understand the concept of data communication.
- understand the concepts and layers of OSI and TCP-IP reference models.
- get familiar with different protocols and network components.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction Overview of network and data communication, Data Communications, Computer Networking, Protocols and Standards, types of Network, Network Topology, Protocol hierarchies, and design issues of layers, Interfaces, and services. Reference Model: The OSI reference model, TCP/IP reference model, network standards.	04	10
2.	Physical Layer Data and transmission techniques, Multiplexing, Transmission media, Asynchronous Communication, Wireless transmission, ISDN, ATM, Cellular Radio, Switching techniques issues.	07	15
3.	Data Link Layer Layer design issues, services provided to network layers, Framing, Error control, and Flow control, Data link control and protocols – Simplex protocol, Sliding window protocol	07	15
4.	Medium Access Sub Layer Channel Allocations, Multiple Access protocols- ALOHA, CSMA, CSMA/CD protocols, Collision-free protocols, Limited contention protocols, LAN architectures, IEEE 802 and OSI, Ethernet (CSMA/CD), Bus, Token Ring, DQDB, FDDI, Bridges	05	10

	and recent developments.		
Section II			
Module No.	Content	Hours	Weightage in %
1.	Network Layer A network Layer design issue, Routing algorithms, and protocols, Congestion Control Algorithms, Internetworking, Addressing, N/W Layer Protocols and recent developments.	08	20
2.	Transport Layer Transport services, Design issues, transport layer protocols, Congestion Control, QOS and its improvement.	06	15
3.	Application Layer Client-Server Model, DNS, SMTP, FTP, HTTP, WWW, and recent development	08	15

List of Practical:

Sr. No	Name of Practical	Hours
1.	Implement Packet Generation having information of packet number (2-dig), Total no of packets (2 dig), & data itself in the packet.	08
2.	Implementation flow control algorithms, CRC, VRC, LRC	06
3.	Implement CSMA/CD between two machines	06
4.	Implement Token ring between 3 machines.	06
5.	Study of switches, Hubs, Routers, and gateway.	04

Text Book(s):

Title	Author/s	Publication
Data Communication and Networking	Behrouz A. Forouzan	Tata McGraw Hill

Reference Book(s):

Title	Author/s	Publication
Computer Networks	Andrew S Tanenbaum	PHI Learning
Data and Computer Communications	William Stallings	Prentice Hall
TCP/IP Illustrated Volume-I	Kevin R. Fall, W. Richard Stevens	Addition Wesley
Internetworking with TCP/IP Volume-I	Douglas E. Comer	PHI

Web Material Link(s):

- http://www.tutorialspoint.com/computer_fundamentals/computer_networking.html
- <https://nptel.ac.in/courses/106105080/>
- <https://www.udemy.com/new-2016-networking-fundamentals-for-beginners/>
- https://www.cisco.com/c/en_in/training-events/training-certifications/certifications.html

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consist of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- get familiar with the basics of data communication.
- get familiar with various types of computer networks.
- understand the concepts of protocols, network interfaces, and performance issues in networks.
- have experience in network tools and network programming.

P P Savani University
School of Engineering

Department of Information Technology

Course Code: SEIT2031

Course Name: Operating System

Prerequisite Course(s): Programming for Problem Solving (SECE1050)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn the principles of operating system design.
- understand architecture of computer based operating systems and its components.
- understand various software hardware processes and its life cycle.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction What is OS? History of OS, Types of OS, Concepts of OS.	02	06
2.	Processes and Threads Management Process Concept, process state, process control block, CPU Scheduling: CPU-I/O burst cycle, types of schedulers, context switch, Preemptive Scheduling, Dispatcher, Scheduling criteria; Scheduling algorithms: FCFS, SJF, Priority scheduling, Round-Robin scheduling, Multilevel queue scheduling; Threads, Types of Threads, Multithreading	10	20
3.	Inter Process Communication Race Conditions, Critical Regions, Mutual exclusion with busy waiting, sleep and wakeup, semaphores, mutexes, monitors, message passing, barriers; Classical IPC Problems: The dining philosopher problem, The readers and writers problem.	06	14
4.	Deadlocks: Resources, Conditions for Deadlocks, Deadlock modelling, The ostrich algorithm, Deadlock detection and recovery, Deadlock avoidance, Deadlock prevention, Other issues: Two-phase locking, Communication deadlocks, live locks, starvation.	04	10

Section II			
Module No.	Content	Hours	Weightage in %
1.	Memory Management Main memory: Background, Swapping, Contiguous memory allocation, Segmentation, Paging, Structure of page table, Virtual memory: Background, Demand paging, copy-on write, Page Replacement Algorithms: Optimal page replacement, not recently used, FIFO, second chance page replacement, LRU; Allocation of frames, Thrashing.	12	25
2.	File Management Introduction; Files: naming, structure, types, access, attributes, operations; Directories: single level, hierarchical, path names, directory operations; File Allocation Methods: Contiguous Allocation, Linked Allocation, Indexed Allocation	06	13
3.	Disk Management Disk structure, Disk arm Scheduling Algorithms: FCFS, SSTF, SCAN, C-SCAN, LOOK, C-LOOK; Disk Free Space Management, RAID	05	12

List of Practical:

Sr No	Name of Practical	Hours
1.	Study of basic commands of Linux.	02
2.	Study of Advance commands and filters of Linux/UNIX.	02
3.	Write shell scripts to perform several computations like add numbers, subtract numbers, find average, percentage. Also find factorial of a given number. Generate Fibonacci series etc.	04
4.	Simulate CPU scheduling algorithms. (E.g. FCFS, SJF, Round Robin etc.)	06
5.	Simulate contiguous memory allocation techniques. (E.g. Worst-fit, Best-fit, Next-fit, First-fit).	04
6.	Simulate banker's algorithm for deadlock avoidance.	04
7.	Simulate page replacement algorithms. (E.g. FIFO, LRU, Optimal)	04
8.	Simulate disk scheduling algorithms. (E.g. FCFS,SCAN,C-SCAN)	04

Text Book(s):

Title	Author/s	Publication
Operating System Principles	Silberschatz A., Galvin P. and Gagne G	Wiley
Modern Operating System	Andrew S. Tanenbaum	Pearson

Reference Book(s):

Title	Author/s	Publication
Operating Systems: Internals and Design Principles	William Stallings	Pearson
UNIX and Shell Programming	Behrouz A. Forouzan, Richard F. Gilberg	Cengage Learning
Operating Systems	Dhamdhere D. M	Tata McGraw Hill

Web Material Link(s):

- <https://nptel.ac.in/courses/106106144/>

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical, which will be evaluated out of 10 per each practical. At the end of the semester, average of the entire practical will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/Oral performance consists of 15 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of Operating System design.
- understand and differentiate various operating system architectures and its interfaces.
- perform inter-process communication.

P P Savani University
School of Engineering

Department of Information Technology

Course Code: SEIT3010

Course Name: Software Engineering

Prerequisite Course(s): Basics of Object-Oriented Programming and UML

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	
03	00	01	04	40	60	00	00	50	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- study the pioneer of Software Development Life Cycle, Development models and Agile Software Development.
- study fundamental concepts in software testing, including software testing objectives, process, criteria, strategies, and methods.
- discuss various software testing issues and solutions in software unit test; integration, regression, and system testing.
- learn the process of improving the quality of software work products.
- gain the techniques and skills on how to use modern software testing tools to support software testing projects.
- expose Software Process Improvement and Reengineering.

Course Content:

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction to Software Engineering Study of Different Models, Software Characteristics Components, Applications, Layered Technologies, Processes, Methods and Tools, Generic View of Software Engineering, Process Models- Waterfall model, Incremental, Evolutionary process models- Prototype, Spiral, and Concurrent Development Model.	07	15
2.	Requirements Engineering Problem Recognition, Requirement Engineering tasks, Processes, Requirements Specification, Use cases, and Functional specification, Requirements validation, Requirements Analysis, Modeling – different types.	06	15

3.	Structured System Design Design Concepts, Design Model, Software Architecture, Data Design, Architectural Styles and Patterns, Architectural Design, Alternative architectural designs, Modeling Component level design and its modeling, Procedural Design, Object Oriented Design.	05	05
4.	User Interface Design Concepts of UI, Interface Design Model, Internal and External Design, Evaluation, Interaction, and Information Display Software.	02	05
5.	Planning a Software Project Scope and Feasibility, Effort Estimation, Schedule and staffing, Quality Planning, Risk management- identification, assessment, control, project monitoring plan, Detailed Scheduling.	03	10
Section II			
Module No.	Content	Hours	Weightage in %
1.	Quality Assurance Quality Control, Assurance, Cost, Reviews, Software Quality Assurance, Approaches to SQA, Reliability, Quality Standards- ISO9000 and 9001.	04	10
2.	Coding and Unit Testing Programming principles and guidelines, Programming practices, Coding standards, Incremental development of code, Management of code evaluation, Unit testing- procedural units, classes, Code Inspection, Metrics – size measure, complexity metrics, Cyclomatic Complexity, Halstead measure, Knot Count, Comparison of Different Metrics.	07	15
3.	Testing Concepts, Psychology of testing, Levels of testing, Testing Process- test plan, test case design, Execution, Black-Box testing – Boundary value analysis – Pairwise testing- state-based testing, White-Box testing – criteria and test case generation and tool support, Metrics – Coverage analysis-reliability.	07	15
4.	Software Project Management Management Spectrum, People –Product – Process- Project, W5HH Principle, Importance of Team Management.	02	05
5.	Case Tools and Study Introduction to CASE Building Blocks of CASE, Integrated CASE Environment.	02	05

List of Tutorial:

Sr. No.	Name of Tutorial	Hours
1.	To identify the role of the software in today's world across a few significant domains related to day to day life.	01
2.	To identify the problem related to software crisis for a given scenario.	01
3.	To identify the suitable software development model for the given scenario.	01
4.	To identify the various requirement development activities viz. elicitation, analysis, specification and verification for the given scenarios.	01
5.	To identify the various elicitation techniques and their usage for the Banking case study.	01
6.	To classify the requirement into functional and non-functional requirements.	01
7.	Identify the elements in software Requirements Specification document.	01
8.	To verify the requirements against the quality attributes.	01
9.	Identify the elements and relationship by analyzing the class diagram of Shop Retail Application case study.	01
10.	Identify the design principle that is being violated in relation to the given scenario.	01
11.	To identify the usage of stubs or drivers in the context of an integration testing scenario.	01
12.	Identify the different types of performance testing.	01
13.	To identify the usage of regression testing.	01
14.	To understand usage of software metrics.	01
15.	Project Work: Understand importance of SDLC approach & various processes.	01

Text Book(s):

Title	Author/s	Publication
Fundamentals of Software Engineering	Rajib Mall	PHI Learning
Software engineering: A Practitioner's Approach	Roger Pressman	McGraw Hill Education

Reference Book(s):

Title	Author/s	Publication
Software Engineering – An Engineering Approach	James F. Peters & Witold Pedrycz	Wiley
Software Engineering – Principles and Practice	Waman Jawadekar	McGraw Hill Education

Web Material Link(s):

- <https://nptel.ac.in/courses/106101061/>

Course Evaluation:**Theory:**

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the students will be able to

- prepare SRS (Software Requirement Specification) document and SPMP (Software Project Management Plan) document.
- apply the concept of functional oriented and object-oriented approach for software design.
- recognize how to ensure the quality of software product, different quality standards, and software review techniques.
- apply various testing techniques and test plan in.